

Audiovisual Self-Supervised Learning for Remote Sensing Data

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Wissen für Morgen



Audiovisual Learning in Remote Sensing

Idea

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- Recent SSL methods rely on generating different “views” of the data

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- Consider imagery and local audio as drastically different “views”

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- Recent SSL methods rely on generating different “views” of the data
- Consider imagery and local audio as drastically different “views”
- Use Audiovisual SSL as pretraining for other tasks

Audiovisual Data in Remote Sensing

Existing Geo-Audio Datasets

Audiovisual Data in Remote Sensing

Existing Geo-Audio Datasets

- CVS [1] – Unspecified audio content (Freesound)

Audiovisual Data in Remote Sensing

Existing Geo-Audio Datasets

- CVS [1] – Unspecified audio content (Freesound)
- ADVANCE [2] – Small (~5,000 samples)



add recording share & embed open geo mixer

Wilhelm-Spiritus-Ufer 2, 53113 Bonn, Deutschland

★ Modern shipping Rhine

sam aulinger • 22.08.2010 19:22 Europe/Berlin • 4:14min. • CC-BY-SA

This recording was made on a rowing pier in the Rhine River in Bonn, Germany. A modern cargo ship with its turbine engine passes by.

SoundingEarth Dataset

Radio Aporee:::Maps

- Crowd-sourced database of geo-tagged field recordings.

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Field Recording: Audio recording taken to capture the ambience of a scene.

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Field Recording: Audio recording taken to capture the ambience of a scene.

- Good spatial coverage, with focus on Europe.
- High quality audio.

SoundingEarth Dataset

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Field Recording: Audio recording taken to capture the ambience of a scene.
- Good spatial coverage, with focus on Europe.
- High quality audio.

Sounding Earth Dataset

- Download Aporee audio and convert to log-mel spectrograms
- Pair spectrograms with corresponding Google Earth imagery

SoundingEarth Dataset

Lake Bunyonyi, Uganda

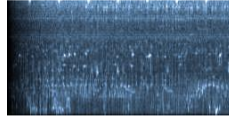


Tokyo, Japan

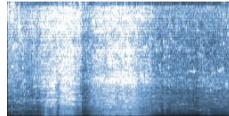


SoundingEarth Dataset

Lake Bunyonyi, Uganda

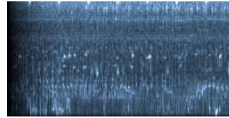


Tokyo, Japan

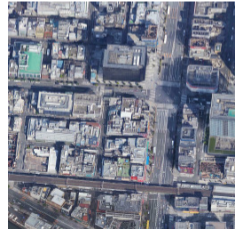
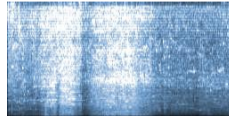


SoundingEarth Dataset

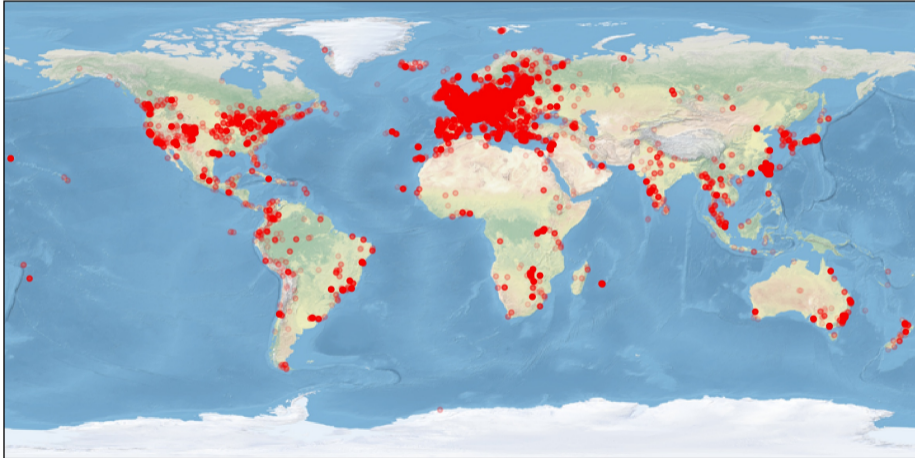
Lake Bunyonyi, Uganda



Tokyo, Japan



Spatial Distribution



SoundingEarth Dataset Overview

Per Sample

- Raw Audio (mp3)
- Log-mel Spectrogram ($128 \times T$)
- Google Earth Imagery ($1024 \times 1024 \times 3$)

Dataset

- 50,545 samples
- ~3500 hours of audio.

Multi-Modal Self-Supervised Learning

Task Formulation

Find/train embedding functions f_{image} and f_{audio} , such that

$$\begin{aligned} f_{\text{image}} \left(\text{img}_1 \right) &\approx f_{\text{audio}} \left(\text{aud}_1 \right) && \text{for corresponding pairs, and} \\ f_{\text{image}} \left(\text{img}_2 \right) &\not\approx f_{\text{audio}} \left(\text{aud}_2 \right) && \text{for unrelated pairs} \end{aligned}$$

Multi-Modal Self-Supervised Learning

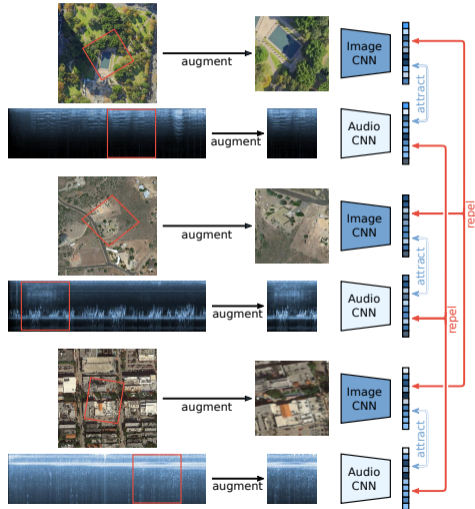
Task Formulation

Find/train embedding functions f_{image} and f_{audio} , such that

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→ Choose ResNets as prototypes for f_{image} and f_{audio} .

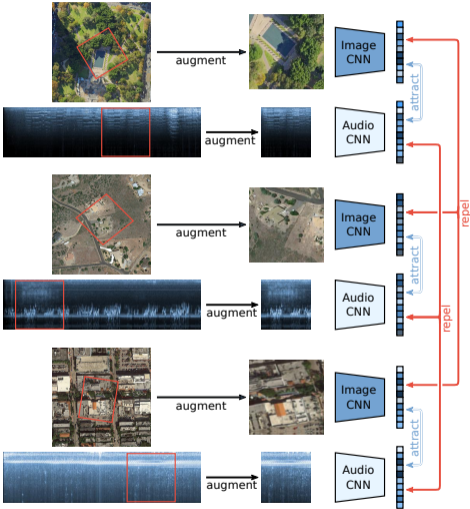
Framework



Framework

Data Augmentation

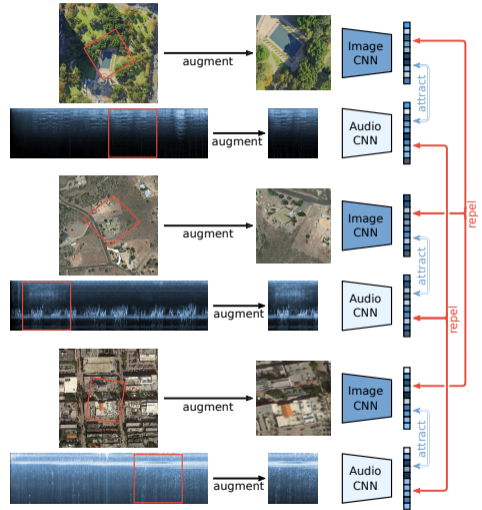
- Imagery: Flips, Rotations, Crops
- Spectrograms: Temporal Crops



Framework

Training Steps

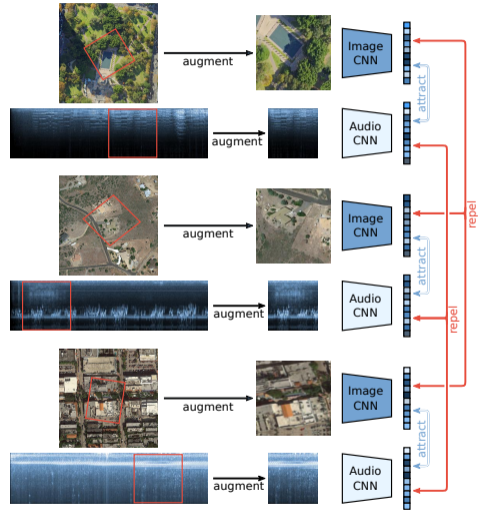
- Forward Pass: Calculate Embeddings
- Calculate Loss
- Backpropagate to update f_{image} and f_{audio}



Framework

Loss Function

- Pull corresponding embeddings together
- Push other embeddings apart
- Evaluate multiple loss functions



Loss Function

SSL Loss Functions

- Triplet Loss: $L_{\text{triplet}} = \max \{ d_{\text{false}} - d_{\text{true}} + 1, 0 \}$
- Contrastive Loss: $L_{\text{contrastive}} = \frac{\exp(\text{sim}(z_i, z_j)/\tau)}{\sum_{k=1, k \neq i}^{2N} \exp(\text{sim}(z_i, z_k)/\tau)}$

Loss Function

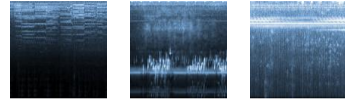
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Observations

- Contrastive Loss requires large batch sizes to work well
- Triplet Loss is “wasteful”
- Implement batch-all Triplet Loss

Loss Function



Batch-all Triplet Loss

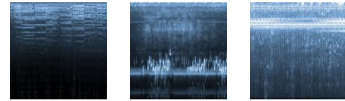
Calculate Triplet Loss for all possible triplets in a batch



Loss Function

Batch-all Triplet Loss

Calculate Triplet Loss for all possible triplets in a batch



$d_{1,1}$

$d_{1,2}$

$d_{1,3}$



$d_{2,1}$

$d_{2,2}$

$d_{2,3}$



$d_{3,1}$

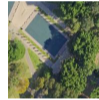
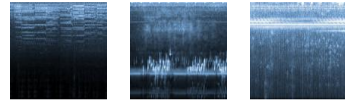
$d_{3,2}$

$d_{3,3}$

Loss Function

Batch-all Triplet Loss

Calculate Triplet Loss for all possible triplets in a batch



$d_{1,1}$

$d_{1,2}$

$d_{1,3}$



$d_{2,1}$

$d_{2,2}$

$d_{2,3}$



$d_{3,1}$

$d_{3,2}$

$d_{3,3}$

Positive Pairs Negative Pairs

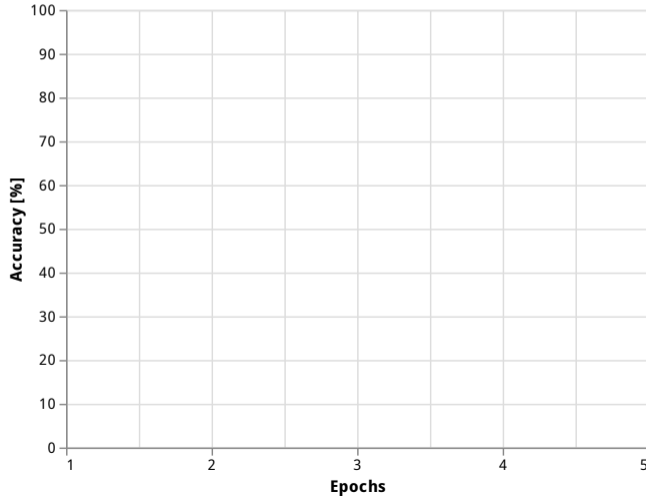
Downstream: Aerial Image Classification

Experiment

- Compare different pre-training methods
- Fine-tune on different datasets
- Architecture: Add classification head (FC Layer) to ResNet-50 backbones
- Just using imagery, no audio

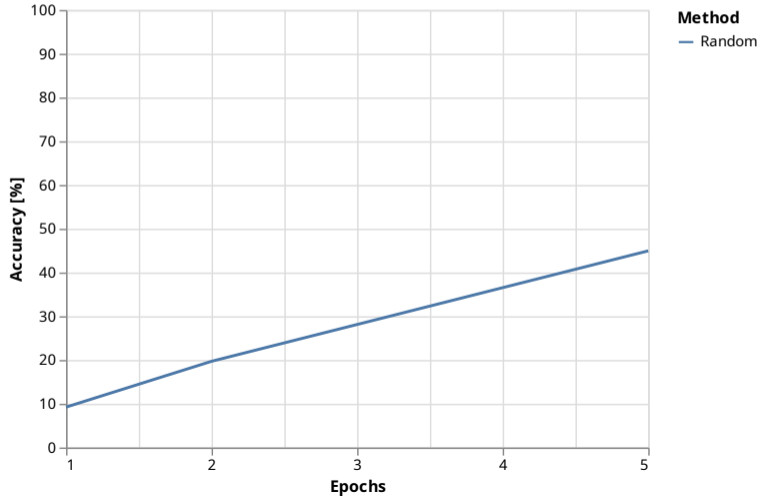
Downstream: Aerial Image Classification

UC Merced Dataset [3]



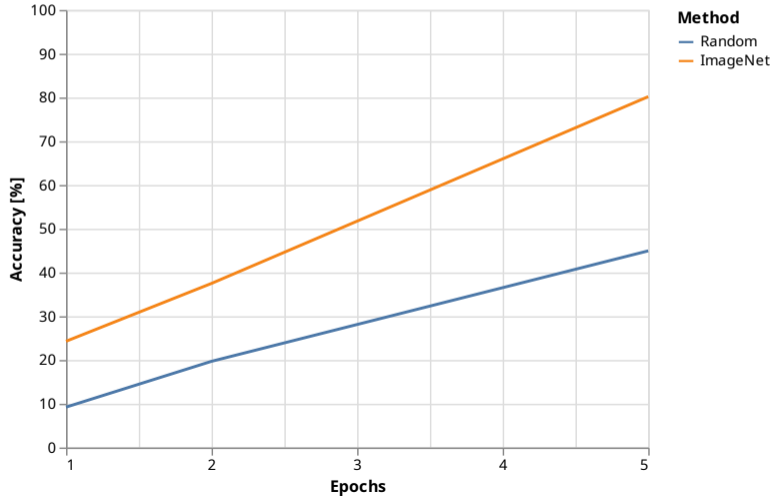
Downstream: Aerial Image Classification

UC Merced Dataset [3]



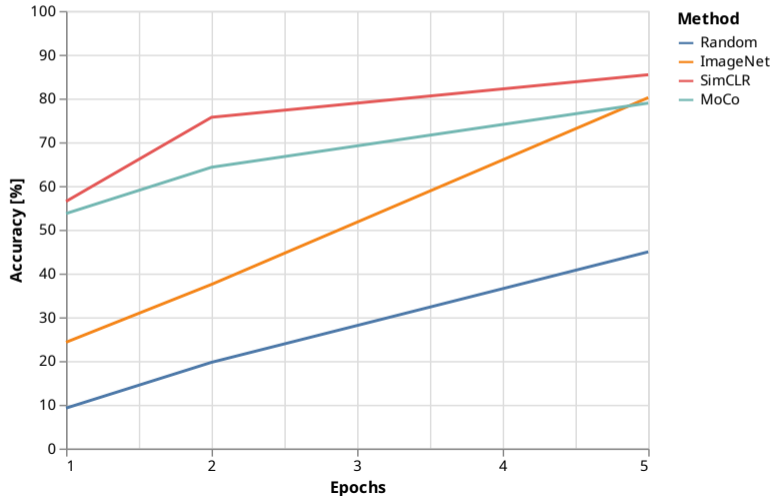
Downstream: Aerial Image Classification

UC Merced Dataset [3]



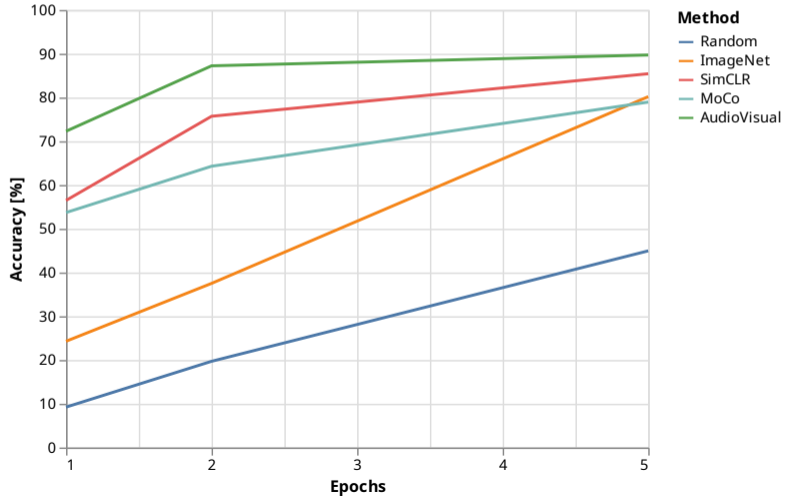
Downstream: Aerial Image Classification

UC Merced Dataset [3]



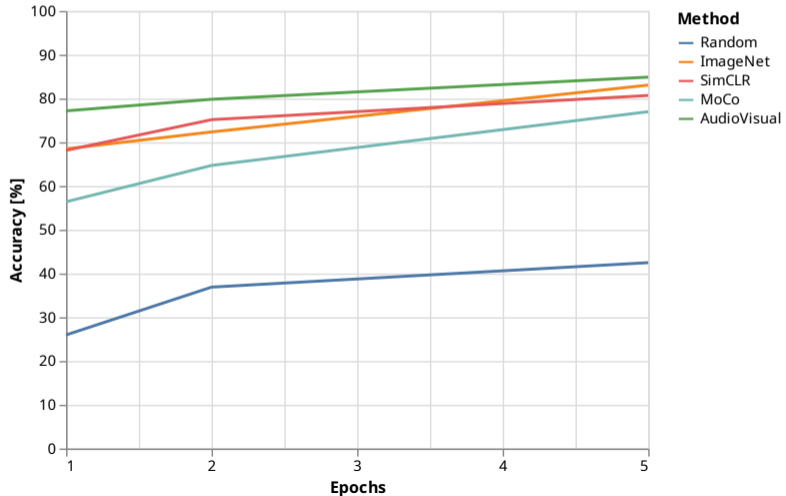
Downstream: Aerial Image Classification

UC Merced Dataset [3]



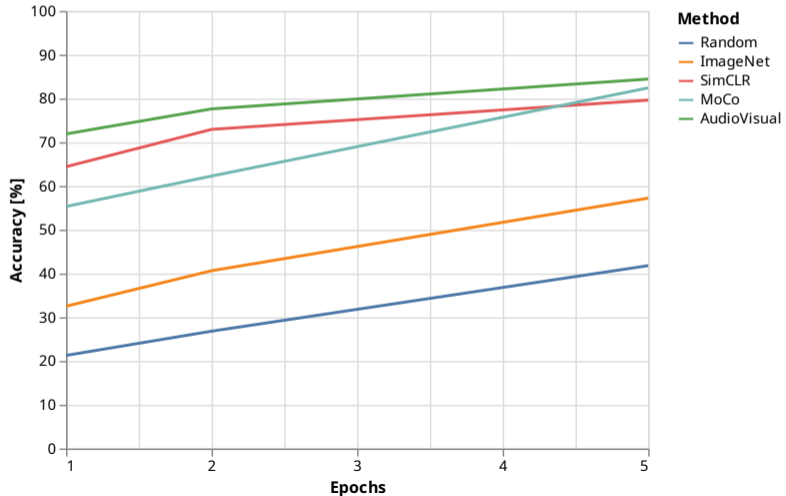
Downstream: Aerial Image Classification

NWPU-RESISC45 [4]



Downstream: Aerial Image Classification

Aerial Image Dataset (AID) [5]



Downstream: Aerial Image Segmentation

Experiment

- Different Application: Image Segmentation
- Fine-tune DeepLabv3+ with pre-trained ResNet-50 backbones
- Dataset: DeepGlobe 2018 [6]
- Just using imagery, no audio

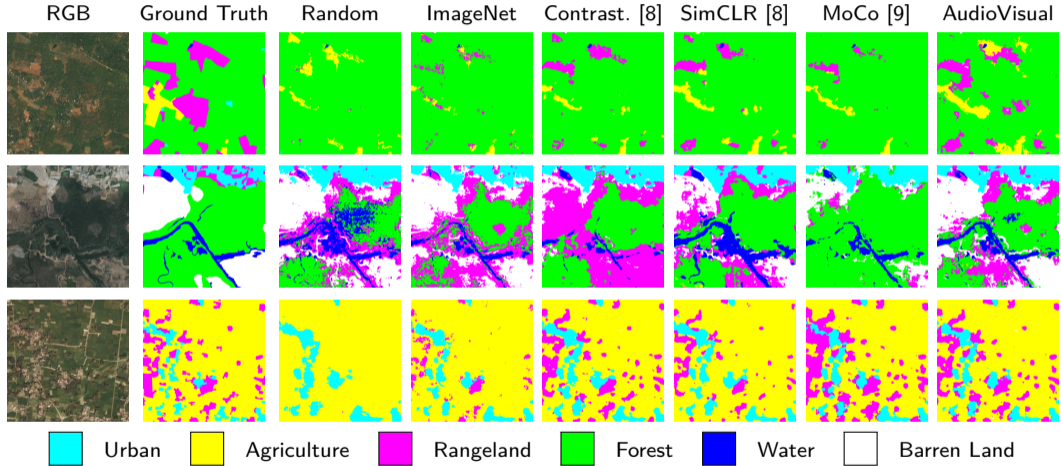
Downstream: Aerial Image Segmentation

	ResNet-18		ResNet-50	
Weights	OA	mIoU	OA	mIoU
Random				
ImageNet				
Tile2Vec [7]				
Contrastive [8]				
SimCLR [8]				
MoCo [9]				
AudioVisual				

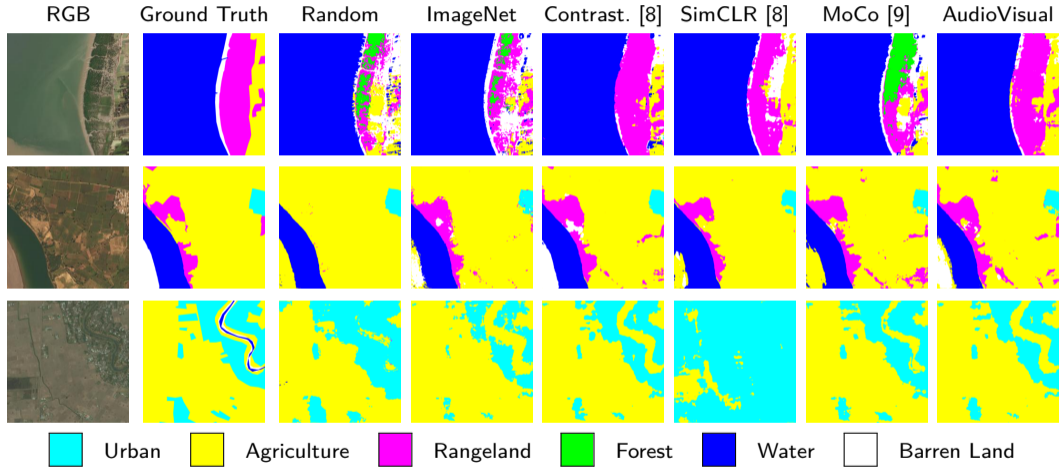
Downstream: Aerial Image Segmentation

Weights	ResNet-18		ResNet-50	
	OA	mIoU	OA	mIoU
Random	81.09	55.38	80.81	54.42
ImageNet	83.27	61.95	82.27	59.31
Tile2Vec [7]	80.50	56.93	—	—
Contrastive [8]	85.25	64.85	86.06	68.46
SimCLR [8]	85.65	66.15	83.80	63.97
MoCo [9]	84.79	65.28	85.07	66.17
AudioVisual	86.11	67.07	86.58	67.87

Downstream: Aerial Image Segmentation



Downstream: Aerial Image Segmentation



Downstream: Audiovisual Scene Classification

Experiment

- ADVANCE Dataset [2]: Audiovisual dataset with scene labels
- Linear Evaluation Protocol
- Compare against supervised baseline

Downstream: Audiovisual Scene Classification

Data Used	Audio F_1	Image F_1	Audio + Image F_1
Supervised Baseline [2]			
Ours (ResNet-18)			
Ours (ResNet-50)			

Downstream: Audiovisual Scene Classification

Data Used	Audio F_1	Image F_1	Audio + Image F_1
Supervised Baseline [2]	28.99		
Ours (ResNet-18)	37.69		
Ours (ResNet-50)	39.01		

Downstream: Audiovisual Scene Classification

Data Used	Audio F_1	Image F_1	Audio + Image F_1
Supervised Baseline [2]	28.99	72.85	
Ours (ResNet-18)	37.69	86.92	
Ours (ResNet-50)	39.01	83.84	

Downstream: Audiovisual Scene Classification

Data Used	Audio F_1	Image F_1	Audio + Image F_1
Supervised Baseline [2]	28.99	72.85	74.58
Ours (ResNet-18)	37.69	86.92	89.50
Ours (ResNet-50)	39.01	83.84	88.83

Conclusion

- Additional modalities like audio are beneficial for SSL

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- The more different the modalities, the better?

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- The more different the modalities, the better?

Dataset / Code / Pre-trained Models

<https://github.com/khdlr/SoundingEarth>

References i

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Backup Slides

Loss Function Ablation

Benchmark	Metric	Naive TL		Contrastive Loss		Batch-all TL	
		RN-18	RN-50	RN-18	RN-50	RN-18	RN-50
UC Merced Land Use [3]	Acc.	5.14	77.43	86.48	88.19	90.19	89.71
NWPU-RESISC45 [4]	Acc.	76.11	72.15	80.65	82.41	81.71	84.88
AID [5]	Acc.	78.70	75.64	77.18	81.08	81.78	84.44
DeepGlobe Land Cover [6]	Acc.	83.96	85.40	80.72	85.96	86.11	86.58
	mIoU	63.14	65.18	57.26	67.28	67.07	67.87
ADVANCE [2]	F ₁	88.51	87.61	79.42	80.84	89.46	88.83