LOCKHEED MARTIN MISSILES \& SPACE

## Landsat 7 System

## DATA FORMAT CONTROL BOOK (DFCB) VOLUME IV - WIDEBAND DATA

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Contract No. NAS5-32633

Prepared for:
NASA/Goddard Space Flight Center Landsat Project Office
Code 430
Greenbelt, MD 20771
Prepared by:
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Philadelphia, PA 19101

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FOR
LANDSAT 7 SYSTEM

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## SECTION 1 SCOPE

### 1.1 IDENTIFICATION

This volume defines the formats used for the transmission of Landsat 7 wideband data to the Ground Segment and to the International Ground Stations.

### 1.2 SYSTEM OVERVIEW

The Wideband Mission Data consists of all Enhanced Thematic Mapper Plus (ETM+) instrument data with embedded Payload Correction Data (PCD). The PCD is the ancillary spacecraft data needed to properly process the ETM+ image data, and is provided to the ETM + by the satellite Command and Data Handling Subsystem. The Wideband ETM+ data is transmitted to the ground station at Sioux Falls, South Dakota or to the International Ground Stations (IGS) in real-time or subsequent playback from solid state recorders using 3 X -Band antennas. One of the three X-Band antennas can transmit data over one, two, or three frequencies at a rate of 150 Mbps per frequency. The second transmits over one or two frequencies. The third X-Band antenna operates at a single frequency with a rate of 150 Mbps.

## SECTION 2 <br> APPLICABLE DOCUMENTS

### 2.1 GOVERNMENT DOCUMENTS

The following documents of the exact issue shown, form a part of this specification to the extent specified herein. In the event of a conflict between the documents referenced herein and this document, the contents of this document shall be considered a superseding requirement.

## Specifications:

MIL-STD-1750 Military Standard, Sixteen-Bit Computer Instruction Set Architecture

### 2.2 NON-GOVERNMENT DOCUMENTS

The following documents, of the exact issue shown where listed or the latest approved issue where not listed, form a part of this document to the extent specified herein. In the event of a conflict between the documents referenced herein and this document, the contents of this document shall be considered a superseding requirement.

## Specifications:

PS230020620
7 July 1995
Critical Item Product Function Specification for the Landsat 7 Payload Data Formatter

## Standards:

CCSDS 701.0-B-1
Issue 1
October 1989
CCSDS 101.0-B-3
May 1992

## Other Publications:

PS23007610

Advanced Orbiting Systems, Networks and Data Links: Architectural Specification

Telemetry Channel Coding

Program Coordinates System Standard

## SECTION 3 <br> IMPLEMENTATION

### 3.1 WIDEBAND MISSION DATA PROTOCOL

The Landsat 7 System requirements specify that all space to ground data transfers utilize the Consultative Committee for Space Data Systems (CCSDS) telecommand and telemetry recommendations. The CCSDS protocol that will be used on Landsat 7 can be divided into three layers. The three layers in the data structure roughly correspond to the Open System Interconnection (OSI) reference model as shown below in Figure 1. They are:

1. The Application Data Layer which consists of the actual mission data and associated Error Detection and Correction (EDAC) codes.
2. The Virtual Channel Layer which consists of CCSDS headers and trailers required for end-to-end flow and error control, and synchronization markers.
3. The Physical Channel Layer which is responsible for transmission of the data across a physical medium; in the case of Landsat 7 the medium is a QPSK modulated X-band radio channel.


Figure 1. L7 Protocol Layering Relationships
The wideband communications protocol structure is compliant with a CCSDS Grade 3 Bitstream service (see Figure 2.) The application or mission data is delivered to the protocol function in a bitwise serial (bitstream) manner at the Virtual Channel Link Control (VCLC) sublayer. A Landsat 7 unique data pointer is inserted to provide the end user the ability to accurately reconstruct the data stream.
Additionally, a BCH EDAC field is added to achieve the required BER of $10^{-6}$. From a protocol perspective, the BCH EDAC field can be considered part of the data field.

The data stream is subsequently fed into the Virtual Channel Access (VCA) sublayer where the appropriate headers and trailers are appended to provide for end-to-end flow control. The result of this process is the creation of a Virtual Channel Data Unit (VCDU). Just prior to transmission on the Physical Channel, a synchronization header is added to create a Channel Access Data Unit (CADU). Finally, the data stream is modulated and transmitted over the physical channel.


Figure 2. L7 Wideband Protocol Layers
For each of the data fields addressed in this Section 3, the following conventions are used:

1. The most significant bit is transmitted first.
2. The most significant bit in a data field is labeled bit 0 .
3. The size of a data word is 8 bits.

### 3.1.1 MISSION DATA LAYER

The application layer consists of the mission data streams for the ETM+ payload. The data streams consist of 992 bit blocks of payload data. Detailed information on the formats of the mission data is provided in sections 3.2 and 3.3 of this volume.

### 3.1.2 VIRTUAL CHANNEL LAYER

The virtual channel layer functional responsibilities can be divided into three categories: bitstream segmentation with error detection and correction; providing headers and trailers as needed for
end-to-end flow control; providing synchronization for transfer across the Physical Channel. These functions are provided by the Virtual Channel Link Control sublayer (VCLC) and the Virtual Channel Access (VCA) sublayer, and the Physical Channel Access (PCA) sublayer, respectively. The most significant bit is transmitted first.

### 3.1.2.1 Virtual Channel Link Control Sublayer

The VCLC is responsible for segmenting the bitstream ETM+ data into a predefined zone of 7936 bits. The VCLC is responsible for providing error protection of the data zone. This will be accomplished by a 240 bit field containing a BCH EDAC field, and appended to the end of the mission data. A data pointer, defined below, is attached immediately following the mission data BCH code. The pointer is protected by a 16 bit field containing a BCH EDAC field as defined in section 3.1.2.1.1.1. The data pointer error control EDAC field is inserted following the data pointer, as shown in Figure 3.


Figure 3. VCLC Sublayer

### 3.1.2.1.1 Data Pointer

The data pointer structure is as shown below in Figure 4. The data pointer field contains a synchronization pointer which correlates the transfer frame timing to the Minor Frame timing of the ETM+ data. The length of the pointer field is 16 bits. The 10 least significant bits are used to indicate the number of data words between the start of the data zone and the first word of the first full minor frame of the VCDU data zone. However, because this number turns out to be between 0 and 84, bits 6 , 7 , and 8 will be zero. The 6 most significant bits are each hardcoded to " 0 ". The most significant bit is transmitted first. The data pointer is always valid except for the situation described in Section 3.2.6.


Figure 4. Data Pointer Bit Field Definition

### 3.1.2.1.2 Data Pointer Error Control

The Data Pointer field must have a separate error protection scheme than the mission data zone. The error protection will be accomplished using a $(31,16,3) \mathrm{BCH}$ code, which provides the capability to correct three (3) errors in 16 data bits and 15 code bits. This code is generated using the polynomial:

$$
g(x)=x^{15}+x^{11}+x^{10}+x^{9}+x^{8}+x^{7}+x^{5}+x^{3}+x^{2}+x+1
$$

The code bits will be located in the 15 least significant bits of a two byte field immediately following the Data Pointer. In order to preserve the CCSDS eight bit field length requirement, a fill bit will be inserted at the beginning of the 15 code bits as shown in Figure 5. The value of the fill bit will be set to " 0 " at all times. Since the fill bit is " 0 ", the BCH generator will not be affected.


Figure 5. Data Pointer Error Control Bit Field Definition

### 3.1.2.1.3 Mission Data Zone

The Mission Data Zone is a 7936 bit (992 bytes) field that contains image or DC restore/calibration data of the ETM + .

### 3.1.2.1.3.1 Mission Data BCH Error Control

The mission data will be protected with a $(1023,993,3) \mathrm{BCH}$ code. The generator polynomial for this code:

$$
g(x)=x^{30}+x^{28}+x^{23}+x^{21}+x^{19}+x^{16}+x^{12}+x^{8}+x^{4}+x+1
$$

This code has the capability to correct three errors in 993 data bits and 30 code bits. Since the mission data field consists of 8 blocks of 992 bits, a fill bit must precede each 992 bit block of mission data to correctly employ the BCH algorithm. The fill bit will not be transmitted. The value of the fill bit will always be " 0 ". Proper error detection and correction by the ground processing software will require the insertion of a filler bit at the beginning of each 992 bit block prior to execution of the BCH code or will require preloading the intermediate result of the BCH code that is calculated from applying the preceding fill bit to the BCH algorithm.

BCH algorithm will generate 30 code bits for each of the eight 992 bit blocks of mission data. The 8 sets of 30 code bits will be appended to the end of the mission data field in a predefined 240 bit field. The first 8 bits will be the code bits corresponding to the first code bit in each of the 8 BCH encoders. Bits $8-15$ will correspond to the second code bit in each of the 8 BCH encoders in the mission data zone, and so forth with the final 8 bits corresponding to the 30 th, and final, check bit for each of the 8 BCH blocks. Figure 6 illustrates this relationship. Figure 7 illustrates the BCH encoding circuit. It should be noted that the the data transferred out of the encoder is not interleaved, however, the code bits are interleaved.


Figure 6. Mission Data Error Control BCH Code Block Relationships

### 3.1.2.2 Virtual Channel Access Sublayer

The VCA sublayer is responsible for appending the appropriate headers and trailers to the data stream to provide for end-to-end flow control. This is accomplished by inserting the 64 bit (eight byte) VCDU primary header at the start of the data stream, and appending the 16 bit (2 byte) VCDU Error Control Field at the end of the data stream.

### 3.1.2.2.1 VCDU Primary Header

The VCDU Primary header will contain 64 bits (eight bytes) due to the fact that the optional Header Error Control field has been included. The remaining fields are defined below and illustrated in Figure 8.

### 3.1.2.2.1.1 Version Number

The first two bits of the Primary header are reserved for the Version number of the CCSDS packet. The two Version bits will be set to $01_{2}$, indicating a Version-2 CCSDS Packet.

### 3.1.2.2.1.2 Spacecraft Identifier

Bits 2 (two) through 9 (nine) are reserved for the Spacecraft Identifier. The Spacecraft ID is chosen by the Secretariat of the CCSDS. The value that has been assigned for Landsat 7 is $00010101_{2}$.

### 3.1.2.2.1.3 Virtual Channel Identifier

Bits 10 through 15 of the Primary header are reserved for the Virtual Channel Identifier (VCID). The VCID field allows up to 64 virtual channels to run concurrently on one physical channel. For Landsat 7,


Figure 7. BCH Encoding


Figure 8. VCDU Primary Header
the VCID field will be used to identify from which channel the subject data was generated. For Landsat 7, Channel 1 identifies Format 1 data: Bands 1 through 5, and IR Band 6. Channel 2 identifies Format 2 data: IR Bands 6 and 7, and the Pan Band. The values will be as follows:

1. ETM + Data Format $1-000001_{2}$
2. ETM + Data Format $2-000010_{2}$

### 3.1.2.2.1.4 Virtual Channel Data Unit Counter

Bits 16 through 39 are reserved for the VCDU Counter field. The 24 bit field will be used in conjunction with the VCID to maintain a separate counter for each instrument channel. The first count will be zero and the counter will be reset to zero each time an instrument transitions from "standby" to "on" (ETM + ). The counter will increment once for each VCDU. The counter will roll over when it
exceeds $16,777,215$, irregardless of whether this occurs on scene boundaries or in the middle of a current scene.

### 3.1.2.2.1.5 Replay Flag

Bit 40 of the VCDU Primary header is reserved for the Replay Flag Bit. The Replay Flag will not be used in Landsat 7; therefore the value of this bit will be set to " 0 " for all VCDU's.

### 3.1.2.2.1.6 Priority Identification Bit

Bit 41 of the VCDU header will be the Priority Identification Bit. This implementation is unique to Landsat 7. The Priority ID bit will be used to differentiate mission data that the system identifies as requiring immediate attention by ground processing. The implementation of this bit will be as follows:

1. Priority Data $-1_{2}$
2. Routine Data $-0_{2}$

### 3.1.2.2.1.7 Reserved Spares Field

Bits 42 through 47 are reserved for future applications by CCSDS. They will be set to the value of all zeros as follows:

1. Reserved Spares $-000000_{2}$

### 3.1.2.2.1.8 VCDU Header Error Control Field

The optional EDAC to protect the header will be utilized for Landsat 7. Bits 48 through 63 will be the check symbols of a shortened Reed-Solomon $(10,6)$ code and further described in Appendix B. The code protects all fields within the header with the exception of the VCDU counter. Consequently, the value of the VCDU header check symbols are known for a given instrument channel and data priority; (i.e., they do not need to be computed dynamically on the S/C but will be computed on the ground and checked for errors). The values for these fields will be defined as follows:

1. ETM + Data Format 1 Priority $-6594_{16}$
2. ETM+ Data Format 1 Routine - BF82 ${ }_{16}$
3. ETM + Data Format 2 Priority $-03 A 5_{16}$
4. ETM+ Data Format 2 Routine - D9B3 ${ }_{16}$

### 3.1.2.2.2 VCDU Trailer

The VCDU Trailer is generally an optional component of the VCDU. However, CCSDS mandates that the VCDU Error Control Field be present within any channels that are not Reed-Solomon encoded. The Operational Control Field option will not be used.

### 3.1.2.2.2.1 VCDU Trailer Error Control Field

The VCDU Trailer Error Control Field is a 16 -bit CRC code which provides the capability to detect errors that may have been introduced during data transmission. The last 16 bits of the VCDU, specifically, bits 8272 through 8287 , will contain the 16 generated parity symbols. The generator polynomial is:

$$
g(x)=x^{16}+x^{12}+x^{5}+1
$$

Both the encoder and decoder are initialized to the "all ones" state for each VCDU. The parity generation is performed over the entire data space of the VCDU, excluding the 16 bits of error control. The generated parity symbols are inserted into the VCDU error control field, which occupies the last 16 bits of the VCDU.

### 3.1.2.3 Physical Channel Access Sublayer

The Physical Channel Access Sublayer is responsible for generating a continuous and contiguous stream of serial data. The resulting data unit is known as a Channel Access Data Unit (CADU). The Landsat 7 Wideband CADU is shown in Figure 9.


Figure 9. Channel Access Data Unit Description

### 3.1.2.3.1 Pseudo-Randomizer

The use of the pseudo-randomizer is necessary to guarantee the bit transition density required to maintain bit synchronization with the received signal. The method for ensuring sufficient transitions is to exclusive-OR each bit of the VCDU (does not include the Sync field) with a standard pseudo-random sequence. On the receiving end, the same sequence is exclusive-ORed with the received VCDU to remove the randomized pattern and restore the original data. The generator polynomial, logic diagram, and associated usage constraints can be found in CCSDS 101.0-B-3, paragraphs 6.3, 6.4 and 6.5.

### 3.1.2.3.2 Synchronization Marker

A CADU is delineated by a synchronization marker. CCSDS defines this synchronization marker to be a 32 bit field located at the beginning of each CADU. The most significant bit is transmitted first. The synchronization marker will have the following value:

## 1. CADU Synchronization Marker - (msb) $\mathbf{1 A C F F C 1 D}_{16}$ (lsb)

### 3.1.3 PHYSICAL CHANNEL LAYER

The Physical Channel layer provides the medium for transmission of the CADU's between the space vehicle and the ground. Details regarding the data modulation formats can be found in the RF ICD Between Landsat 7 and the Space Network (SN), Ground Network (GN), and Landsat 7 Ground Station (LGS), 23007638.

### 3.2 ETM + MISSION DATA FORMATS

The Enhanced Thematic Mapper Plus (ETM+) is a payload on the Landsat 7 space vehicle. The ETM + payload contains sensors that detect earth scene radiation in visible and near infrared (VNIR) bands,
short wavelength infrared (SWIR) bands, and thermal long wavelength infrared (LWIR) band. ETM+ image data are stuffed into most of the 7936 bit slots in CADU's as defined in Section 3.1 of this volume. The structure of the ETM+ data formats within a given scene for all data modes are the subject of this section.

### 3.2.1 ETM + DATA FLOW AND FORMATTING

Each of the two multiplexers receives all 136 analog inputs (one per detector) from focal planes. These inputs are separated into two groups; 88 inputs containing Bands 1-6 and 56 inputs containing Bands 6, 7, and Pan. The format of the focal planes, Instantaneous Field of View (IFOV), position and orientation of the detectors are described in Section 3.2.2. Each of the multiplexers has two high speed outputs that simultaneously output both scene data formats such that one activated multiplexer provides for the required ETM+ output data while the other multiplexer remains in an unpowered standby mode as selected by external command. Multiplexer outputs will be combined as shown in Figure 10 to provide two high speed data outputs. The A/D converter output within each multiplexer provides digital data that is transferred to the Minor Frame Formatters. The Minor Frame formatters format all of the data into the two scene data formats described in Section 3.2.5.3 which have the minor frame structure described in Section 3.2.4. After construction of the minor frames, the PCD/Status words are added (Section 3.2.6), the data is BCH encoded, and CCSDS formatted. The PCD data types and formats are described in Section 3.2.7. The description of the BCH encoding and CCSDS formatting are provided in Section 3.1. Figure 10 provides a functional diagram of the data flow and formatting.


Figure 10. ETM+ Data Flow and Formatting

### 3.2.2 FOCAL PLANE, SPECTRAL BANDS, IFOV SIZE, AND GROUND RESOLUTION

ETM+ collects, filters, and detects radiation from the earth in a swath 185 km wide as it passes overhead and provides the necessary cross track scanning motion while the spacecraft orbital motion provides an along-track scan. The ETM+scanner contains two focal plane assemblies. The primary focal plane assembly including optical filters, detectors, and preamplifiers for five of the eight ETM+ spectral bands (Bands $1-4,8$ ). The second focal plane assembly is the cold focal plane assembly. This includes optical filters, infrared detectors, and input stages for the remaining three ETM+ spectral bands (Bands 5, 6, and 7). When the ETM+ focal plane and scan pattern are projected on the ground (Figure 11), detector No. 1 of each band appears at the leading, Southern edge of the scan line. At each instance of time, the odd
detectors are to the East and the even detectors to the west and shifted North relative to the odd detectors by the distance of one (1) detector (pixel) length in that band.


Figure 11. Focal Plane Layouts Projected Onto Earth Surface

### 3.2.3 ETM+ MAJOR FRAME STRUCTURE

The ETM+ data stream is composed of a continuous succession of Major Frames. For nominal operations on orbit and in vacuum each Major Frame contains the data for an entire period of one complete scan of the ETM+ scan mirror (either direction). A Major Frame period $\sim 71.820 \mathrm{~ms}$ includes not only the period during a scan but also the turnaround interval (including calibration data) when the scan mirror changes direction for the next scan. ETM+ Major frames are partitioned into Minor Frames ( $\sim 7473$ Minor Frames per Major Frame). During both Instrument and Observatory level I\&T, most testing will be conducted at ambient temperature and pressure, which increases the turnaround interval so that the Major Frame period becomes 71.993 ms with $\sim 7491$ Minor Frames per Major Frame. It should be noted : (a) these numbers are nominal, and, (b) turn-around-time will begin to increase after a couple of years if wear occurs on-orbit as happened with Landsat 5 . Turn-around-time can be trended with the wideband data by using the time code data (section 3.2.5.2) and the active scan time (section 3.2.5.5). The first Minor Frame of the Major Frame is initiated by a mechanically/optically timed pulse. This Minor Frame is called the Line Sync Code or Scan Line Start (SLS). The six Minor Frames immediately following the SLS Minor Frame describe the spacecraft time (Time Code). Scene Data (partitioned into Minor Frames) occupies the Major Frame until another mechanically/optically timed mirror pulse preempts the scene data with an End-of-Line (EOL) Code. This code signals the end of an active image scan. Shortly following the EOL code, the Scan Line Length (SLL) and Scan Direction (SD) codes occur (Summarized as Scan Line Data in Section 3.2.5.5). The data provided in both the Scan Line Length and the Scan Direction codes are descriptions of the scan prior to the current scan. Figure 12 describes the relationship between major frames, minor frames, and VCDUs.


Figure 12. ETM+ Major Frame, Minor Frames, CADU

### 3.2.4 MINOR FRAME DATA STRUCTURE

The Minor Frame Data Structure is a specific pattern for organizing groups of ETM+ data words. This pattern is based on the architecture of the L-7 Auxiliary Electronics Module (AEM) hardware that samples, digitizes, and groups analog video signals from the ETM+ scanner to form scene data. The Minor Frame Data structure is 85 words ( 8 bits) in length consisting of 16 separate groups of 5 words, 4 data words from Band 6, and 1 spare data word. Band 6 data shall alternate between the odd and even pixels for each successive minor frame and shall be resynchronized to odd pixel data for the first minor frame (line sync code) of each new scan. Each bit of the spare data word is set to zero. The Minor Frame Data structure is shown in Figure 13. Note that the odd numbered words are transmitted first followed by the even numbered words and then Band 6 data. Format 1 contains Band 6 low gain and Format 2 Band 6 high gain when commanded to the appropriate gain setting to acquire Band 6 data (BP6 = Lo Gain, BR6 = Hi Gain).

### 3.2.5 MINOR FRAME FORMATS

Seven separate minor frame formats or minor frame format groups are used to accommodate the required ETM + scan events and scene data. The minor frame formats and data content are described in the following paragraphs. Note that the tables describing the formats are shown in numeric word sequence and not in time sequence.

### 3.2.5.1 Line Sync Code Format (Scan Line Start)

The L-7 AEM asynchronously detects the occurrence of the trailing edge line start pulse from the scan mirror assembly. Upon detection of the start pulse, a new scan line is initiated which is synchronized to the start of the next data word. The Line Sync Code is generated by the L-7 AEM at the beginning of each new scan line and inserted into minor frame zero and pre-empts all minor frame video except Band 6 data. However, Band 6 data is not valid for minor frame zero. In addition, each of the 16 groups of 5 words within a given minor frame will contain a single bit binary value ( 0 or 1 ) that is replicated for all of the bits in the group ( 40 bits per group). Table 1 lists the single bit values for the Line Sync Code.

Odd Words
Even Words


Mf 0, 2, $4 \ldots$. . odd data words
Mf $1,3,5 \ldots$ - even data words
Representation: 16 Groups of 5 Words Plus 1 Group for Band 6 Plus Spare Word
Figure 13. Minor Frame Data Structure

TABLE 1. LINE SYNC CODE (LSC) FORMAT (1 MINOR FRAME)

| $1 \mathrm{~A}-\mathrm{E}$ | $2 \mathrm{~A}-\mathrm{E}$ | $3 \mathrm{~A}-\mathrm{E}$ | $4 \mathrm{~A}-\mathrm{E}$ | $5 \mathrm{~A}-\mathrm{E}$ | $6 \mathrm{~A}-\mathrm{E}$ | $7 \mathrm{~A}-\mathrm{E}$ | $8 \mathrm{~A}-\mathrm{E}$ | $9 \mathrm{~A}-\mathrm{E}$ | $10 \mathrm{~A}-\mathrm{E}$ | $11 \mathrm{~A}-\mathrm{E}$ | $12 \mathrm{~A}-\mathrm{E}$ | $13 \mathrm{~A}-\mathrm{E}$ | $14 \mathrm{~A}-\mathrm{E}$ | $15 \mathrm{~A}-\mathrm{E}$ | $16 \mathrm{~A}-\mathrm{E}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $" 1 "$ | $" 0 "$ | $" 1 "$ | $00 "$ | $" 1 "$ | $" 0 "$ | $" 1 "$ | $" 0 "$ | $" 1 "$ | 00 | $" 1 "$ | $" 0 "$ | $" 1 "$ | $" 0 "$ | $" 1 "$ | $" 0 "$ |

### 3.2.5.2 Time Code Data Format

The time code data is collected from the spacecraft for transmission starting at the minor frame boundary immediately following each Line Sync Code. The time code data is received from the spacecraft and inserted into six (6) contiguous minor frames. Each of the 16 groups of 5 data words within a given minor frame will contain a single bit binary value ( 0 or 1 ) of information that is replicated for all of the bits in the group ( 40 bits per group). Table 2 presents the position of each information bit for the six minor frames. The Time Code data is 480 data words and conforms to the Minor Frame structure as shown in Figure 13, and pre-empts all minor frame video except Band 6 data. The Time Code information is encoded in " 8421 " (natural) Binary-Coded Decimal (BCD) except for 0.0625 msec which is binary. Transmission order is left to right, top to bottom, odd numbered groups first, then even numbered groups last.

TABLE 2. TIME CODE DATA FORMAT (6 MINOR FRAMES)

| MF\# | 1A-E | 2A-E | 3A-E | 4A-E | 5A-E | 6A-E | 7A-E | 8A-E | 9A-E | 10A-E | 11A-E | 12A-E | 13A-E | 14A-E | 15A-E | 16A-E |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |
| 2 | 0 | 0 | $\begin{gathered} 10 \\ \text { Days } \end{gathered}$ (8) | $\begin{gathered} 1 \\ \text { Day } \\ (8) \end{gathered}$ | 0 | $\begin{aligned} & \hline 1 \\ & \mathrm{Hr} \\ & (8) \end{aligned}$ | 0 | $\begin{gathered} 1 \\ M i n \end{gathered}$ <br> (8) | 0 | $\begin{gathered} 1 \\ \mathrm{Sec} \end{gathered}$ (8) | $\begin{gathered} 100 \\ \mathrm{msec} \end{gathered}$ <br> (8) | 10 msec (8) | 1 msec (8) | 1/16 msec (8) | $\begin{gathered} \hline \text { SCID } \\ \# 1 \\ (M S B) \end{gathered}$ | 1 |
| 3 | 0 | 0 | $\begin{gathered} 10 \\ \text { Days } \\ (4) \end{gathered}$ | $\begin{gathered} 1 \\ \text { Day } \end{gathered}$ (4) | 0 | $\begin{aligned} & \hline 1 \\ & \mathrm{Hr} \\ & (4) \end{aligned}$ | $10$ $\operatorname{Min}$ <br> (4) | $\begin{gathered} 1 \\ \text { Min } \\ (4) \end{gathered}$ | 10 Sec <br> (4) | 1 Sec <br> (4) | 100 msec (4) | 10 msec (4) | 1 msec <br> (4) | 1/16 msec (4) | $\begin{gathered} \text { SCID } \\ \text { \#2 } \\ \text { '1' } \end{gathered}$ | 1 |
| 4 | 0 | 100 Days (2) | $\begin{gathered} 10 \\ \text { Days } \end{gathered}$ (2) | $\begin{gathered} 1 \\ \text { Day } \\ (\underline{2}) \end{gathered}$ | 10 Hrs <br> (2) | $\begin{gathered} 1 \\ \mathrm{Hr} \end{gathered}$ (2) | 10 <br> Min <br> (2) | 1 Min (2) | 10 <br> (2) | $\begin{gathered} 1 \\ \mathrm{Sec} \end{gathered}$ (2) | $\begin{gathered} 100 \\ \mathrm{msec} \end{gathered}$ <br> (2) | 10 msec (2) | 1 msec (2) | 1/16 msec (2) | $\begin{gathered} \text { SCID } \\ \text { \#3 } \\ \text { '1' } \end{gathered}$ | 1 |
| 5 | 0 | 100 Days <br> (1) | $\begin{gathered} 10 \\ \text { Days } \end{gathered}$ <br> (1) | $\begin{gathered} 1 \\ \text { Day } \end{gathered}$ (1) | 10 Hrs <br> (1) | $\begin{aligned} & \hline 1 \\ & \mathrm{Hr} \\ & (1) \end{aligned}$ | 10 <br> Min <br> (1) | 1 $M i n$ <br> (1) | $10 \mathrm{Sec}$ <br> (1) | $\begin{gathered} 1 \\ \mathrm{Sec} \end{gathered}$ (1) | $\begin{gathered} 100 \\ \mathrm{msec} \end{gathered}$ <br> (1) | 10 msec (1) | 1 msec <br> (1) | 1 msec <br> (1) | $\begin{gathered} \text { SCID } \\ \text { \#4 } \\ \text { (LSB) } \\ \text { '1' } \end{gathered}$ | 1 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

$(n)=B C D$ Weight $(8,4,2$, or 1$)$ except column 15A-E (natural binary)
$\mathrm{msec}=$ milliseconds
$[\mathrm{n}]=$ Binary coded fraction weight

### 3.2.5.3 Scene Data Formats

Scene data is provided in two specified Scene Data formats (Scene Data Format 1 and Scene Data Format 2). Scene data transmission starts at the minor frame boundary immediately following the Time Code and conforms to the Minor Frame Data Structure. Transmission of scene data continues until the start of the next End of Line Pattern code. For reference, 6313 Minor Frames of scene data are nominally transmitted during any given scan cycle. The digitized scene data from the analog video inputs can be organized into either of two minor frame scene data formats. A given multiplexer is capable of simultaneously providing both formats and has two high rate serial digital outputs that are each allocated to providing one of the two formats. Table 3 lists the spectral bands allocated to each of the two formats. Figure 14 presents the scene data pixel pattern for Scene Data Format 1 which includes bands 1 through 6. Figure 15 presents the specific scene data pixel pattern for Scene Data Format 2 which includes bands 6, 7, and PAN.

TABLE 3. SCENE DATA FORMATS

| BAND | INPUT | SAMPLE <br> RATE | GROUND <br> FOV | FORMAT 1 | FORMAT 2 |
| :--- | :--- | :--- | :---: | :---: | :---: |
| 1 | 16 | 104 kHz | 30 meters | x |  |
| 2 | 16 | 104 kHz | 30 meters | x |  |
| 3 | 16 | 104 kHz | 30 meters | x |  |
| 4 | 16 | 104 kHz | 30 meters | x |  |
| 5 | 16 | 104 kHz | 30 meters | x |  |
| 6 | 8 | 52 kHz | 60 meters | x | x |
| 7 | 16 | 104 kHz | 30 meters |  | x |
| PAN | 32 | 208 kHz | 15 meters |  | x |

### 3.2.5.4 End of Line Pattern Code Format

The occurrence of the line stop pulse generated by the ETM+ scan mirror assembly is asynchronously detected by the L-7 AEM. Upon detection of the line stop pulse, an End of Line Pattern Code is generated and is synchronized to the Minor Frame boundary of the next minor frame. The End of Line Pattern code conforms to the Minor Frame Data Structure and preempts all minor frame video except Band 6 data. The length of the End of Line Pattern Code included in 2 consecutive minor frames is 160 bytes. The End of Line Pattern Code will be inserted into two contiguous minor frames. Each of the 16 groups of 5 data words within the minor frame will contain a single bit binary value ( 0 or 1 ) that is replicated for all of the bits in the group ( 40 bits per group). Table 4 lists the single bit values to be used. The values listed in Table 4 are used for both Minor Frames.

TABLE 4. END OF LINE PATTERN CODE (1 OF 2 MINOR FRAMES)

| $1 \mathrm{~A}-\mathrm{E}$ | $2 \mathrm{~A}-\mathrm{E}$ | $3 \mathrm{~A}-\mathrm{E}$ | $4 \mathrm{~A}-\mathrm{E}$ | $5 \mathrm{~A}-\mathrm{E}$ | $6 \mathrm{~A}-\mathrm{E}$ | $7 \mathrm{~A}-\mathrm{E}$ | $8 \mathrm{~A}-\mathrm{E}$ | $9 \mathrm{~A}-\mathrm{E}$ | $10 \mathrm{~A}-\mathrm{E}$ | $11 \mathrm{~A}-\mathrm{E}$ | $12 \mathrm{~A}-\mathrm{E}$ | $13 \mathrm{~A}-\mathrm{E}$ | $14 \mathrm{~A}-\mathrm{E}$ | $15 \mathrm{~A}-\mathrm{E}$ | $16 \mathrm{~A}-\mathrm{E}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $" 0 "$ | $" 0 "$ | $" 0 "$ | $" 0 "$ | $" 0 "$ | $" 0 "$ | $" 0 "$ | 00 | $" 1 "$ | $" 1 "$ | $" 1 "$ | $" 1 "$ | $" 1 "$ | $" 1 "$ | $" 1 "$ | $" 1 "$ |

ODD SAMPLES
EVEN SAMPLES


Representation: $B X, Y=$ Band $X$, Detector $Y ;$ Band $6=$ Primary

Figure 14. Scene Data Format 1

### 3.2.5.5 Scan Line Length/Direction Data

The Scan Mirror Assembly (SMA) may be operated in either of two modes: (a) the primary mode, referred to as the Scan Angle Monitor (SAM) Mode, and (b) the back-up, or Bumper Mode. The primary SAM mode uses feedback from three split optical SAM sensors (at both ends and the middle of the mirror travel) to correct the motion of the scan mirror to keep the first half and second half scans as identical as possible, by applying two torque pulses during each turn-around (the timing constants of the pulses being adjusted based on the behavior of the scan mirror during the previous forward and reverse scan). In contrast, the back-up Bumper mode also applies two torque pulses during the turn-arounds,


Representation: $B X, Y=$ Band $X$, Detector $Y$; Band $6=$ Redundant
Figure 15. Scene Data Format 2
but their time constants are fixed (chosen so that the SAM and Bumper operational characteristics shall be as similar as practical) and simulated SAM pulses are issued to maintain synchronization of the ETM+ shutter, scan line corrector, the SMA processor and the wide band data.

In each mode, scan line length/direction data is collected from the SMA for transmission starting at the Minor Frame boundary immediately following each End of Line Code. The scan line length/direction data conforms to the minor frame data structure and preempts all minor frame video data except band 6 data. The length of the scan line data is 160 data words ( 2 minor frames). Scan line data is received from the SMA with the ETM+ scanner and inserted into two (2) contiguous minor frames. Each of the 16 groups of 5 data words within a given minor frame will contain a single bit binary value ( 0 or 1 ) of information that is replicated for all bits in the group ( 40 bits per group). All scan line information corresponds to the scan prior to the current scan.

The position of each information bit for two minor frames is described in Table 5A for the primary, SAM mode and it Table 5B for the back-up, Bumper mode. In the SAM mode, the scan length information is given in two (2) twelve (12) group fields and the scan direction in an eight (8) group field. In the telemetry stream, the three (3) fields are interleaved as shown in Table 5A; together, they total 32 groups of 5 data words and comprise the two minor frames of scan line length/direction data. The first field of data "SHSERR" is the second half scan error (in counts) from a nominal 161,165. The second data field "FHSERR" is the first half scan error (in counts) from a nominal 161,164 . Both scan error fields are comprised of a sign bit and 11 binary weighted bits, most significant bit first. Negative magnitudes ( $\operatorname{sign}=1$ ) are two's complement. The active scan time (in seconds) can be computed using the following formula:
$\operatorname{Active} \operatorname{Scan} \operatorname{Time}\left(\mathrm{T}_{\mathrm{AST}}\right)=2 \times\left\{\left(161,164-\mathrm{T}_{\mathrm{FHSERR}}\right)+\left(161,165-\mathrm{T}_{\mathrm{SHSERR}}\right)\right\} \times\left[\left(\frac{120}{119}\right) \times\left(\frac{7}{74.914 \times 10^{6}}\right)\right]$

The third data field gives the direction of the scan. A forward scan (West to East, descending node) is denoted by ones. A reverse scan is denoted by all zeros.

In the case of the Bumper mode, the two minor frames contain two interleaved fields, as shown in Table 5B. The first field of data, a twenty-four (24) group field, is the Bumper-to-Bumper (B-B) time, which is the absoluter transition time in counts from bumper to bumper. The most significant bit is again first. The nominal Bumper-to-Bumper time is 71.820 msec and can be computed (in seconds) as follows:

$$
\text { Bumper-to-Bumper Time }\left(\mathrm{T}_{\mathrm{BTBT}}\right)=\quad 2 \times \mathrm{T}(\mathrm{~B}-\mathrm{B} \text { counts }) \quad \times\left[\left(\frac{120}{119}\right) \times\left(\frac{7}{74.914 \times 10^{6}}\right)\right]
$$

The second data field in the Bumper mode is the same as the third field in the SAM mode and again gives the scan direction: A forward scan (West to East, descending node) is denoted by ones. A reverse scan is denoted by all zeros.

TABLE 5A. SAM MODE SCAN LINE DATA (2 MINOR FRAMES)

|  | GROUPS OF 5 DATA WORDS |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MF\# | 1-AE | 2A-E | 3A-E | 4A-E | 5A-E | 6A-E | 7A-E | 8A-E | 9A-E | 10A-E | 11A-E | 12A-E | 13A-E | 14A-E | 15A-E | 16A-E |
| 1 | SHS ERR Bit 1 $( \pm)$ | $\begin{aligned} & \hline \text { SHS } \\ & \text { ERR } \\ & \text { Bit } 9 \end{aligned}$ | SHS ERR Bit 2 (MSB) | SHS ERR Bit 10 | SHS ERR Bit 3 | SHS ERR Bit 11 | $\begin{array}{\|l\|} \hline \text { SHS } \\ \text { ERR } \\ \text { Bit } 4 \end{array}$ | SHS ERR Bit 12 (LSB) | $\begin{array}{\|l\|} \hline \text { SHS } \\ \text { ERR } \\ \text { Bit 5 } \\ \text { (LSB) } \end{array}$ | FHS ERR Bit 1 (土) | $\begin{aligned} & \text { SHS } \\ & \text { ERR } \\ & \text { Bit } 6 \end{aligned}$ | $\begin{gathered} \hline \text { FHS } \\ \text { ERR } \\ \text { Bit 2 } \\ \text { (MSB) } \end{gathered}$ | $\begin{aligned} & \hline \text { SHS } \\ & \text { ERR } \\ & \text { Bit } 7 \end{aligned}$ | FHS ERR Bit 3 | $\begin{aligned} & \hline \text { SHS } \\ & \text { ERR } \\ & \text { Bit } 8 \end{aligned}$ | FHS ERR Bit 4 |
| 2 | $\begin{aligned} & \hline \text { FHS } \\ & \text { ERR } \\ & \text { Bit 5 } \end{aligned}$ | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | $\begin{aligned} & \text { FHS } \\ & \text { ERR } \\ & \text { Bit } 6 \end{aligned}$ | $\begin{gathered} \mathrm{SCN} \\ \mathrm{Dir} \end{gathered}$ | FHS ERR Bit 7 | $\begin{aligned} & \overline{S C N} \\ & \text { DIR } \end{aligned}$ | FHS ERR Bit 8 | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | $\begin{aligned} & \hline \text { FHS } \\ & \text { ERR } \\ & \text { Bit } 9 \end{aligned}$ | $\begin{aligned} & \hline \mathrm{SCN} \\ & \mathrm{DIR} \end{aligned}$ | $\begin{aligned} & \hline \text { FHS } \\ & \text { ERR } \\ & \text { Bit } 10 \end{aligned}$ | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | $\begin{aligned} & \hline \text { FHS } \\ & \text { ERR } \\ & \text { Bit } 11 \end{aligned}$ | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | FHS ERR Bit 12 (LSB) | $\begin{aligned} & \hline \mathrm{SCN} \\ & \mathrm{DIR} \end{aligned}$ |

SHS ERR: Second Half Scan Error ( $\pm$ counts from nominal value of 161,165 counts).
FHS ERR: First Half Scan Error ( $\pm$ counts from nominal value of 161,164 counts).
SCN DIR: Scan Direction ("0" = Reverse, "1" = Forward).
TABLE 5B. BUMPER MODE SCAN LINE DATA (2 MINOR FRAMES)

|  | GROUPS OF 5 DATA WORDS |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MF\# | 1-AE | 2A-E | 3A-E | 4A-E | 5A-E | 6A-E | 7A-E | 8A-E | 9A-E | 10A-E | 11A-E | 12A-E | 13A-E | 14A-E | 15A-E | 16A-E |
| 1 | B-B <br> Time Bit 1 (MSB) | B-B <br> Time Bit 9 | B-B <br> Time <br> Bit 2 | B-B <br> Time Bit 10 | $\begin{aligned} & \hline \text { B-B } \\ & \text { Time } \end{aligned}$ Bit 3 | $B-B$ <br> Time Bit 11 | B-B <br> Time Bit 4 | $B-B$ <br> Time Bit 12 | B-B <br> Time Bit 5 | B-B <br> Bit 13 | B-B <br> Time <br> Bit 6 | B-B <br> Time <br> Bit 14 | B-B <br> Time Bit 7 | B-B <br> Time <br> Bit 15 | B-B <br> Time Bit 8 | B-B <br> Time <br> Bit 16 |
| 2 | B-B <br> Time <br> Bit 17 | $\begin{gathered} \hline \text { SCN } \\ \text { DIR } \end{gathered}$ | $\begin{aligned} & \hline \text { B-B } \\ & \text { Time } \\ & \text { Bit } 18 \end{aligned}$ | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | $\begin{array}{\|c\|} \hline \text { B-B } \\ \text { Time } \\ \text { Bit } 19 \end{array}$ | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | B-B <br> Time Bit 20 | $\begin{aligned} & \hline \text { SCN } \\ & \text { DIR } \end{aligned}$ | B-B Time Bit 21 | $\begin{aligned} & \overline{S C N} \\ & \text { DIR } \end{aligned}$ | $\begin{gathered} \hline \text { B-B } \\ \text { Time } \\ \text { Bit } 22 \end{gathered}$ | $\begin{aligned} & \overline{S C N} \\ & \text { DIR } \end{aligned}$ | B-B <br> Time Bit 23 | $\begin{aligned} & \overline{\mathrm{SCN}} \\ & \mathrm{DIR} \end{aligned}$ | $\begin{aligned} & \hline \text { B-B } \\ & \text { Time } \\ & \text { Bit } 24 \\ & \text { (LSB) } \end{aligned}$ | $\begin{aligned} & \overline{S C N} \\ & \text { DIR } \end{aligned}$ |

B-B Time: Absolute transition time from bumper to bumper in counts.
SCN DIR: Scan Direction ("0" = Reverse, "1" = Forward)

### 3.2.5.6 Calibration Data

### 3.2.5.6.1 Internal Calibration System

An internal calibration system is provided within the ETM+ instrument to assists in performing radiometric calibration of image data. This system consists of an obscuration shutter assembly which includes a set of calibration source lamps with associated optical conductors for bands 1 through 5, 7, and Panchromatic band. A temperature controlled blackbody surface is employed as a calibration source for the thermal band (Band 6).

The obscuration shutter also provides a dark surface for use in setting the DC reference level for Bands 1 through 5, 7, and Pan with the instrument electronics, and provides a second known temperature surface for use in the thermal band calibration.

Calibration and DC reference recognition is achieved at the completion of each imaging scan with the obscuration shutter rotating into view of the detectors. As the shutter passes through these optical paths, the calibration lamps, blackbody surface, and the dark surfaces pass through the detector's field of view. As a result, a calibration radiance signal and a DC restore level are provided between active scans for bands 1 through 5, 7, and Pan detectors. For the Band 6 detectors, temperature levels are provided between active scans. These data are intended for use in establishing system calibration criteria during image processing.

During each mirror turnaround period, the internal calibration system for Bands 1 through 5, 7, Band 6, and the Pan Band provides calibration data over approximately 143 minor frames ( $1374 \mu \mathrm{sec}$ ) preceding the reverse scan and 153 minor frames ( $1470 \mu \mathrm{sec}$ ) preceding the forward scan. Refer to Table 8 and Figures 16 and 17 for further details regarding nominal start and stop minor frame locations of the Line Sync Code, Time Code, End-of-Line (EOL), Scan Line Length and Scan Direction, Shutter Obscuration, the internal Calibration Period, DC Restore and Postamble Data. Note that the start and stop minor frame locations are approximate and may vary with Scan Mirror Assembly operating conditions and over time.

Two lamps are available to provide calibration stimuli for Bands 1 through 5, 7, and the Pan Band. The circuitry for each lamp drive is unique such that the calibration lamp circuitry and lamp are completely redundant. Each lamp has two states (On or Off). Calibration data format is just like that of scene data.

### 3.2.5.6.2 Multiplexer Bi-State Gains and A/D Conversion

Each spectral band may be uniquely commanded to either of two gain states (High or Low). In addition, each multiplexer has dual redundant circuitry for Band 6 and the gain for each circuit may be set independently. The high gain state increases the instrument's capability to detect subtle signal changes, while the low gain feature is intended for scenes of high reflectivity and greater scene dynamic range. This operational capability is intended to be used according to high or low radiance of geographic areas.

For reference, Table 6 presents the Band to A/D Converter assignment summary.


Figure 16. Major Frame Events ( Reverse Scan)
TABLE 6. BAND TO A/D CONVERTER ASSIGNMENTS

| ANALOG CHANNELS | BAND | A/D 1 | A/D 2 | A/D 3 | A/D 4 | A/D 5 | A/D 6 |
| :--- | :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Format 1 |  |  |  |  |  |  |  |
|  | Band 1 | $\mathrm{X}_{\mathrm{A}}$ |  |  |  |  |  |
|  | Band 2 |  | $\mathrm{X}_{\mathrm{A}}$ |  |  |  |  |
|  | Band 3 |  |  | $\mathrm{X}_{\mathrm{A}}$ |  |  |  |
|  | Band 4 |  |  |  | $\mathrm{X}_{\mathrm{A}}$ |  |  |
|  | Band 5 |  |  |  |  | $\mathrm{X}_{\mathrm{A}}$ |  |
|  | Band 6P |  |  |  |  |  | $\mathrm{X}_{\mathrm{B}}$ |
|  |  |  |  |  |  |  |  |
|  | Format 2 | Pan | $\mathrm{X}_{\mathrm{B}}$ | $\mathrm{X}_{\mathrm{B}}$ | $\mathrm{X}_{\mathrm{B}}$ | $\mathrm{X}_{\mathrm{B}}$ |  |
|  | Band $6_{\mathrm{R}}$ |  |  |  |  | $\mathrm{X}_{\mathrm{B}}$ |  |
|  | Band 7 |  |  |  |  |  | $\mathrm{X}_{\mathrm{A}}$ |

$\begin{array}{lll}\text { Legend: } & P=\text { Primary } & A=A \text { side of card } \\ & R=\text { Redundant } & B=B \text { side of card }\end{array}$


Figure 17. Major Frame Events (Forward Scan)

## TABLE 7. DATA FORMAT

| DATA STREAM EVENT | EVENT DESCRIPTION | $\begin{aligned} & \text { FORWARD } \\ & \text { SCAN } \\ & \text { START MF } \end{aligned}$ | $\begin{array}{\|l} \hline \text { FORWARD } \\ \text { SCAN } \\ \text { STOP MF } \end{array}$ | $\begin{aligned} & \text { REVERSE } \\ & \text { SCAN } \\ & \text { START MF } \end{aligned}$ | $\begin{aligned} & \hline \text { REVERSE } \\ & \text { SCAN } \\ & \text { STOP MF } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Line Sync Code | MF Sync Code preempts all video stream data except Band 6, 5 '1's, 5 '0's (eight times) | 0 | 0 | 0 | 0 |
| Time Code | 6 Ms of time code received from S/C preempts all video stream data except Band 6 | 1 | 6 | 1 | 6 |
| End-of-line | Two MF's, 40 '0's, 40 ' 1 's, 40 '0's, 40 ' 1 's | $\begin{aligned} & \sim 6320 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 6321 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 6320 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | ~6321"1 MF |
| Scan line length \& Scan Direction | 2 MFs for the scan just prior to the current scan, preempts all video except band 6 | $\begin{aligned} & \sim 6322 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 6323 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 6322 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | ~6323"1 MF |
| Shutter Obscuration | Calibration Shutter (~960 MF) Calibration Shutter (Pan Only) Calibration Shutter (Band 4 Only) Calibration Shutter (Band 5 Only) Backup Shutter (~780 MF) | $\begin{array}{\|l\|} \hline \sim 6384 \\ \sim 6390 \\ \sim 6384 \\ \sim 6385 \\ \sim 6476 \end{array}$ | $\begin{array}{\|l} \hline \sim 7353 \\ \sim 7353 \\ \sim 7325 \\ \sim 7306 \\ \sim 7256 \end{array}$ | $\begin{array}{\|l} \hline \sim 6383 \\ \sim 6383 \\ \sim 6401 \\ \sim 6418 \\ \sim 6551 \end{array}$ | $\begin{array}{\|l} \hline \sim 7383 \\ \sim 7383 \\ \sim 7375 \\ \sim 7383 \\ \sim 7331 \end{array}$ |
| Internal Calibration period | Bands 1-5, 7, Pan <br> Pan Only <br> Band 1 Only <br> Band 2 Only <br> Band 3 Only <br> Band 4 Only <br> Band 7 Only <br> Band 5 Only <br> Band 6 Blackbody calibration period | $\begin{aligned} & \hline \sim 7123 \\ & \sim 7147 \\ & \sim 7143 \\ & \sim 7138 \\ & \sim 7137 \\ & \sim 7135 \\ & \sim 7125 \\ & \sim 7123 \\ & \sim 7112 \end{aligned}$ | $\begin{array}{\|l} \hline \sim 7266 \\ \sim \sim 7266 \\ \sim 7258 \\ \sim 7257 \\ \sim 7248 \\ \sim 7243 \\ \sim 7233 \\ \sim 7229 \\ \sim 7229 \end{array}$ | $\begin{array}{\|l} \hline \sim 6466 \\ \sim 6466 \\ \sim 6475 \\ \sim 6477 \\ \sim 6483 \\ \sim 6490 \\ \sim 6498 \\ \sim 6501 \\ \sim 6488 \end{array}$ | $\begin{aligned} & \sim 6619 \\ & \sim 6595 \\ & \sim 6597 \\ & \sim 6605 \\ & \sim 6607 \\ & \sim 6610 \\ & \sim 6618 \\ & \sim 6619 \\ & \sim 6612 \end{aligned}$ |
| DC Restore | Calibration shutter Backup Shutter | $\begin{array}{\|l\|} \sim 6546 \\ \sim 6696 \end{array}$ | $\begin{array}{\|l} \sim 6886 \\ \sim 7039 \end{array}$ | $\begin{array}{\|l\|} \hline \sim 6899 \\ \sim 6783 \end{array}$ | $\begin{aligned} & \sim 7237 \\ & \sim 7126 \end{aligned}$ |
| Postamble Data: Vacuum Operation | 161 MFs of fill data preempts all Video data except BD 6 | $\begin{aligned} & \sim 7311 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7470 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7311 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7473 \\ & \pm 1 \mathrm{MF} \end{aligned}$ |
| Ambient Operation | 179 MFs of fill data preempts all Video data except BD 6 | $\begin{aligned} & \sim 7311 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7488 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7311 \\ & \pm 1 \mathrm{MF} \end{aligned}$ | $\begin{aligned} & \sim 7491 \\ & \pm 1 \mathrm{MF} \end{aligned}$ |

TABLE 8. FILL CODE (1 MINOR FRAME)

| 1A-E | 2A-E | 3A-E | 4A-E | 5A-E | 6A-E | 7A-E | 8A-E | 9A-E | 10A-E | 11A-E | 12A-E | 13A-E | 14A-E | 15A-E | 16A-E |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" | "0" |

### 3.2.5.6.3 DC Restore System (Band 1 through 5, 7 and Pan)

DC restore is a technique for minimizing the effects of low frequency noise and drift. A dark level is applied to the sensors during shutter obscuration to develop a zero clamp level for the analog-to-digital circuitry. This zero clamp level is fractionally updated before each scan to a nominal level of 10 digital counts in the low gain state and 20 digital counts in the high gain state. The zero-clamp level observed during the shutter-closed period should be considered representative of a sensor black-level output during imaging.

The dark condition is established when the shutter blocks the normal optical path for each detector, and is present throughout the obscuration period except during the calibration pulse. Shutter obscuration occurs approximately 0.62 milliseconds after EOL on both forward and reverse scans, and continues for approximately 9.42 milliseconds. Adjustment of the DC restore level lasts approximately 3.25 milliseconds.

### 3.2.5.6.4 Thermal Band Radiometric Calibration System

A temperature controlled blackbody and a temperature-measured shutter surface provide the calibration reference points for the eight Band 6 detectors. Band 6 detectors view the temperature-measured shutter surface during the DC restore calibration period of each mirror scan. The calibration shutter and blackbody temperatures are measured and inserted into each PCD minor frame (Subcommutation word 72 , minor frames 76 and 78, respectively). Absolute calibration will be necessary for the Thermal Infrared band to account for the blackbody shading factor. Compensation for temperature drift and possible emmissivity variations may be required throughout the mission.

### 3.2.5.7 Fill Code Format

Generation of Fill Code begins at 986 minor frames following the transmission of the Scan Line data. The fill code conforms to the Minor Frame Data structure and preempts all minor frame video except Band 6 data. The transmission of fill code continues until the start of the next data word after the next line start pulse is detected (approximately 161 minor frames) in vacuum and 179 minor frames in air. Fill Code will be generated and inserted into each successive minor frame until the occurrence of the next scan line start pulse. The Fill Code will terminate on byte or word boundaries. The number of Fill Code data words will vary with variations in the Scan Line Length. Each of the 16 groups of 5 data words within a given minor frame will contain a single bit binary value (0) that is replicated for all of the bits in the group ( 40 bits per group). Table 8 lists the single bit values.

### 3.2.6 PCD/STATUS DATA

For each transfer frame, ten PCD/STATUS' data words shall be provided to accommodate the insertion of payload correction data (PCD) and ETM+ status data into the VCDU Data Zone shown in Figure 12. Table 9-1 shows the format and the data content of the PCD/STATUS' data field. The "msb" is transmitted first. The PCD/Status data, data pointer, data pointer BCH error control, time code data, and scan line data inserted in formats 1 and 2 are identical.

PCD data words contain telemetry information regarding the status of the spacecraft and its subsystems.

### 3.2.6.1 Status Data Words

Status data words shown in Table 9-1 reflect the current operational status of Landsat 7 subsystems at the start of the first full minor frame (MF) within the VCDU Data Zone. The Status data words shall include a minor frame counter, scan direction, and system status. The minor frame counter represents the minor frame count value (range 0 to $8191\left(1 \mathrm{FFF}_{16}\right)$ ) of the minor frame preceding the first full minor frame of the CADU; that is, a running minor frame counter value for every CADU completed. However, for the CADU in which scan line start occurs, both the minor frame counter and the data pointer (PNTR) may not be valid. The minor frame counter is reset upon detection of scan line start (SLS) and the pointer is resynchronized at the start of the first full minor frame in the subsequent CADU.

TABLE 9-1. PCD/STATUS DATA

| WORD \# | DATA WORD INFO | DATA WORD FORMAT |
| :---: | :---: | :---: |
| 1 | PCD 1 | Bit 1 thru $8=1$ st PCD word (bit 1 = msb) |
| 2 | PCD 2 | Bit 1 thru $8=2 \mathrm{nd}$ PCD word (bit $1=\mathrm{msb}$ ) |
| 3 | PCD 3 | Bit 1 thru $8=3$ rd PCD word (bit $1=\mathrm{msb}$ ) |
| 4 | PCD 4 | Bit 1 thru 8 = 4th PCD word (bit 1 = msb) |
| 5 | MF count (hi) | Bit 1 = scan direction; "0" = Reverse (East to West), "1" = Forward (West to East) <br> Bits 2 and $3=$ spare; each set to " 0 " <br> Bits 4 thru $8=$ most significant 5 bits of minor frame count within given scan |
| 6 | MF count (low) | Bits 1 thru $8=$ least significant 8 bits of minor frame count within given scan |
| 7 | System status | Bits 1 thru 3 = MUX Assembly ID; multiplexer assemblies 0 thru 7 identified Bit 4 = Format $1 / 2$ ID; " 0 " = FMT 1 , " 1 " = FMT 2 <br> Bit 5 = Spare; set to "0" <br> Bit $6=$ Shtr $1 / 2 ;$ "0" = CAL Shtr, "1" = Backup Shtr <br> Bit 7 = Spare; set to "0" <br> Bit 8 = PAN band gain; "0" = LO, " 1 " = HI |
| 8 | Band gains | Bits 1 thru 8 correspond respectively to Bands 1 thru 5, Format 1 Band 6, Format 2 Band 6 , and Band 7. For each bit, low gain $=$ " 0 " and high gain $=" 1$ ". |
| 9 | Spare | Bits 1 thru 8 each set to "0" (fill data) |
| 10 | Spare | Bits 1 thru 8 each set to "0" (fill data) |

### 3.2.6.2 The Data PNTR

The AEM PNTR synchronizes the transfer frame timing to minor frame timing. The PNTR indicates the number of data words between the start of the next minor frame following the start of the VCDU Data Unit Zone. The PNTR value is defined as the number of words between the VCDU primary header/ETM+ VCDU Data Block boundary and the minor frame boundary. See Figure 12.

The Scan Mirror Assembly (SMA) generates a sequence of pulses called the SAM Pulse or Scan Angle Monitor Pulses. The pulses are referred to as the Start of Scan Line pulse, Mid Scan pulse and End of Scan Line pulse. The Start of Scan pulse is used to synchronize the AEM. The AEM synchronization (required within $1 \mu \mathrm{~S}$ ) is about one data word or $\approx 106.8 \mathrm{nS}$. Upon detection of the Start of Scan pulse, the AEM generates a scan line start pattern described in paragraph 3.2.5.1, in the wideband data stream. The CADU containing the Scan Line Start pattern is called the Scan Line Start CADU.

### 3.2.6.2.1 Scan Line Pulse

The period variation of the Scan Line Start Pulse can sometimes cause two partial non-contiguous minor frames to be created within the Scan Line Start CADU. This condition is normal and is the result of changes in the SCAN Mirror operational environment and normal wear of the SMA bumpers. During this occurrence, the PNTR value is not guaranteed to be valid for the Scan Line Start CADU; however, for the remaining CADUs within the scan it is guaranteed to be valid.

### 3.2.6.2.2 Detecting Scan Line Start

Scan Line Start must be detected because there are neither status words nor pointers that define where the Scan Line begins. Scan Line Start is detected under the following conditions:

1. Fill Data per paragraph 3.2.5.7 must occur prior to Scan Line Start.
2. The MF counter per Table 9-1 word \#5-6 will reset to 0 without MF rollover. (MF rollover will occur when the MF counter exceeds 8192 minor frames.)
3. The PNTR Sequence check per 3.2.6.2.3.1.2 and 3.2.6.2.3.2.3 will fail.
4. Scan Line Start pattern per 3.2.5.1 will appear within the VCDU primary header/ETM+ VCDU Data Block boundary. (See Figure 12.)

### 3.2.6.2.3 Minor Frame Synchronization Methods

There are two methods to synchronize the minor frame data. The first is per paragraph 3.2.6.2.3.1 and the second is per paragraph 3.2.6.2.3.2. The differences between both methods are shown in Table 9-2.

TABLE 9-2. COMPARISONS OF SYNCHRONIZATION METHODS

| Method | Impact |
| :--- | :--- |
| Minor Frame Data Synchronization without extra zero <br> Detect Condition | Loss of $\approx 5 \mathrm{MF}$ of 7400MF worth of non-contiguous <br> video data |
| Minor Frame Data Synchronization with extra zero De- <br> tect Condition | Recovering all the non-contiguous video data by de- <br> tecting and locating extra zero byte (spare word) |

### 3.2.6.2.3.1 Minor Frame Data Synchronization Without Extra Zero Detect Condition

### 3.2.6.2.3.1.1 PNTR Rollover Correction

There are only 84 unique states to the PNTR; valid ranges are $0-84$. PNTR Rollover occurs when the PNTR exceeds 84. Equation 3 per Paragraph 3.2.6.2.5 has to be applied to correct the PNTR to a valid range during rollover, which only occurs during the Scan Line Start CADU.

### 3.2.6.3.1.2 PNTR Sequence Computation

Computation for PNTR sequence may be used to generate and check subsequent PNTRs within the Scan Line. Equation 1 per paragraph 3.2.6.2.5 may be used to calculate the next valid PNTR value.

### 3.2.6.2.3.1.3 Minor Frame Data Synchronization

After detecting a scan line start condition has occurred per paragraph 3.2.6.2.2, search for Scan Line start pattern. The 6 contiguous minor frames following the Scan Line Start will contain Valid Time code. After Extracting Time code discard the remaining 5MF of the MINOR Frames of video data within the CADU. The data discarded represents $\approx 5 \mathrm{MF}$ of data or less than $0.06 \%$ of the MFs in a Scan Line; $\approx 7400 \mathrm{MF}$.

### 3.2.6.2.3.2 Minor Frame Data Synchronization With Extra Zero Detect Condition

### 3.2.6.2.3.2.1 PNTR Rollover Correction

There are only 84 unique states to the PNTR; valid ranges are $0-84$. PNTR Rollover occurs when the PNTR exceeds 84 . Equation 1 has to be applied to correct the PNTR to a valid range during rollover, which only occurs during the Scan Line Start CADU.

### 3.2.6.2.3.2 2 PNTR Correction During Scan Line Start

The first word within the next minor frame boundary is the value of the PNTR+1. In order to determine the PNTR in which Scan Line Start occurs, use the value of the next consecutive PNTR to calculate the previous PNTR using Equation 2 per paragraph 3.2.6.2.5.

### 3.2.6.2.3.2 3 PNTR Sequence Computation

The Data PNTR follows a defined sequence between scans. Equation 1 may be used to calculate the next valid PNTR value. Upon detecting Scan Line Start the sequence begins by using the next consecutive CADU PNTR.

### 3.2.6.2.3.2.4 Minor Frame Data Synchronization

The PNTR must first be used to determine where the Minor frame boundary starts. This means that the first word of the minor frame boundary is located at an offset value of PNTR+1 as described in paragraph 3.2.6.2.5. If the Scan Line Start does not begin at the proper location (PNTR+1) then there is an alignment problem and an Extra spare word (Zero) exist within the current CADU containing SLS.

### 3.2.6.2.3.2.5 Extra Zero Detection

The extra " 00 ", upon detection of the minor frame misalignment condition as described in paragraph 3.2.6.2.3.2.4 is in offset position Word 975 + the corrected PNTR value within the CADU Virtual Channel Data Unit Zone (VCDU).

Note: Word $975=11 \mathrm{MFs}$ of 85 words +40 words of the first half of the MF timing sequence.

### 3.2.6.2.4 MF Counter

The Minor Frame (MF) differential (Diff) count is related to the data PNTR and may be calculated by Equation 4.

Minor Frame Differential Count $=$ Minor Frame Count $($ PNTR $)-$ Minor Frame Count $($ PNTR -1$)$.
If a Scan Line Start is detected within a CADU, the current Minor Frame counter will reset based on the location of the scan line start within the CADU. The new counter is based on the data contained within the next consecutive CADU.

### 3.2.6.2.5 Equations

The following equations are in decimal number format. The equations for the Next PNTR, previous PNTR, PNTR Rollover correction Calculation and Complete MF differential count are as follows:

## Equation 1 Next PNTR Calculation

If PNTR <47
PNTR $(\mathrm{x}+1)=\operatorname{PNTR}(\mathrm{x})+38$
If PNTR $\geq 47$
$\operatorname{PNTR}(\mathrm{x}+1)=\operatorname{PNTR}(\mathrm{x})-47$

## Equation 2 Previous PNTR Calculation

If PNTR $\geq 38$
PNTR ( $\mathrm{x}-1$ ) $=\operatorname{PNTR}(\mathrm{x})-38$
If PNTR < 38
PNTR ( $\mathrm{x}-1$ ) $=\operatorname{PNTR}(\mathrm{x})+47$

## Equation 3 PNTR Rollover Correction Calculation

If PNTR $\geq 85$
PNTR (corrected) $=$ PNTR (rollover) -85

## Equation 4 Complete MF_Diff_Count

If PNTR = 0
MF differential count for number of complete Minor frames $=11$
If PNTR $\geq 48$
MF differential count for number of complete Minor frames $=12$
If PNTR <48
MF differential count for number of complete Minor frames $=11$

### 3.2.7 PCD FORMATS

Payload Correction Data (PCD) contains all data required by ground stations to geometrically correct ETM + sensor data and redundantly provides the ETM+ imaging configuration. The PCD data is embedded in every wideband data VCDU at a rate of four bytes of PCD per VCDU as shown in Figure 12. The types of PCD data and formatting are provided in this section.

### 3.2.7.1 Unpacked PCD Format

The PCD data, which is asynchronous with the ETM + , is generated at $4 \mathrm{kbytes} / \mathrm{sec}$. The unpacked PCD format is the PDF data passed to the ETM+ as shown in Figure 18. The 27.765 usec is the period of the ETM + AEM PCD Read Pulse, while the 250 usec is the duration of the one (1) Data Word cycle generated bya the PDF.


Figure 18. Unpacked PCD Format and Timeline
The PDF utilizes a state machine to perform the transfer of PCD data to the payload. The state machine must be incremented through the five (5) state sequence shown in Figure 18. The sequence, as shown, consists of a Sync word, one valid PCD data word repeated three (3) times, and a Fill word. The fill word remains in the PDF output buffer until the next data word cycle starts, so any further attempt by the payload to read PCD data simply results in another fill word transfer. As a result, a minimum of 9 unpacked words are generated during each PCD data word cycle $(250 \mu \mathrm{sec} / 27.7652 \mu \mathrm{sec}=9.004077)$.

### 3.2.7.1.1 Unpacked PCD Definitions

The unpacked PCD data may consist of three types of eight bit data words: Sync words, data words or Fill data words. The values for these data words are as follows:

1. Sync: $16_{16}$
2. Data: $00_{16} \leftrightarrow \mathrm{FF}_{16}$
3. Fill: $32_{16}$

### 3.2.7.2 Packed PCD Format

The packed PCD format is constructed by ground software, by finding the Sync word in the unpacked data stream, extracting the data words, performing a bit-wise majority rule of the three consecutive unpacked PCD data words to generate one valid PCD data word from the three words, and then storing the selected data into a buffer for interpretation. In the packed format, a complete PCD cycle requires a period of 16.384 seconds. Each PCD cycle is composed of four PCD major frames with each major frame having a period of 4.096 seconds. Cycle refers to a complete set of a PCD table of data.

### 3.2.7.2.1 PCD Major Frame

A PCD major frame consists of 128 PCD minor frames. Each PCD minor frame consists of 128 PCD words. Each PCD major frame therefore contains 16,384 packed PCD data words and nominally (because there are 9.004077 unpacked PCD words/PCD data word cycle) 147,522.80 unpacked PCD words/PCD major frame. Due to the variations of both the spacecraft clock and the PCD major frame clock (derived within the AEM) this can vary between 147,508.05 words and 147,537.55 words. Four PCD major frames are necessary for a PCD Cycle. Figure 19 shows the PCD major frame format. Transmission order is top to bottom, left to right in the major frame format.

### 3.2.7.3 PCD Minor Frame

The PCD minor frame consists of 128 eight bit words as shown in Table 10-1. The majority of these 128 words consist of ADS and Gyro data. Also included are the sync word, minor frame ID MFID, major frame ID and a subcomm word (word 72) as shown in Figure 19. The subcomm words include attitude, gyro drift, ephemeris, time code, ADS Temperature, PCD multiplexer status.

### 3.2.7.3.1 PCD Sync

The PCD sync word identifies the start of the minor frame and it is defined in Table 10-2.

### 3.2.7.3.2 PCD Minor Frame ID Counter

The PCD minor frame ID counter appears in every minor frame in word location 65. The range of the counter is 0 to 127 and is shown in Table 10-3.

### 3.2.7.3.3 PCD Major Frame ID

The PCD Major Frame ID appears in the subcom word in the second, third and fourth major frames and further described in 3.2.7.4.14.

### 3.2.7.4 PCD Data Types

### 3.2.7.4.1 Angular Displacement Sensor

The Angular Displacement Assembly (ADA) consists of three nominally orthogonal Angular Displacement Sensors (ADS). Each ADS of the ADA is sampled every 2 milliseconds during the odd


Figure 19. ETM+ PCD Major Frame Format
numbered word time preceding the first of the two data words. The sample is converted to a 12 -bit integer value (DN) and then inserted into two (2) consecutive words of a PCD minor frame (refer to Table 10) with the four most significant bits of the first word set to zero. Digital count (0) is the maximum negative angular displacement ( $-125 \mu$ radians) and digital count 4095 is the maximum positive angular displacement ( $+125 \mu$ radians). The least significant bit of each count is nominally $125 / 2^{11}$ microradians. The nominal zero angular displacement output of any ADS is 2048 counts. There are 8192 samples of each ADS in a PCD cycle. The most significant bit is transmitted first. Calibration curve $=-125+\left(\mathrm{DN} \cdot 125 / 2^{11}\right)$ to convert to microradians.

### 3.2.7.4.2 ADS Temperature

Up to four ADS-related temperatures will be sampled once a PCD major frame (every 4.096 seconds). Each sample will be converted to a 12 bit word and inserted in 2 consecutive words of format, with the 4 msb's of the first word set to zero, as show in Table 11. The data will be sampled in the word time preceding the data word. That is, ADS Temperature \#1 is placed in word 72 minor frame 108 and 109 and sampling time is during word 71 of minor frame 108. The formatting and range of ADS temperature data is shown in Table 11.

TABLE 10-1. PCD TYPICAL MINOR FRAME

| DATA | MINOR FRAME WORD NUMBER | DATA | MINOR FRAME WORD NUMBER |
| :---: | :---: | :---: | :---: |
| Sync | 0,1,2 | MFID CTR | 65 |
| ADS-X | 3,4 | ADS-X | 66,67 |
| ADS-Y | 5,6 | ADS-Y | 68,69 |
| ADS-Z | 7,8 | ADS-Z | 70,71 |
| 0 Filled | 9 | Sub Comm | 72 |
| 0 Filled | 10 | 0 Filled | 73 |
| ADS-X | 11,12 | ADS-X | 74,75 |
| ADS-Y | 13,14 | ADS-Y | 76,77 |
| ADS-Z | 15,16 | ADS-Z | 78,79 |
| Gyro | 17 | 0 Filled | 80 |
| 0 Filled | 18 | Gyro | 81 |
| ADS-X | 19,20 | ADS-X | 82,83 |
| ADS-Y | 21,22 | ADS-Y | 84,85 |
| ADS-Z | 23,24 | ADS-Z | 86,87 |
| 0 Filled | 25,26 | 0 Filled | 88,89 |
| ADS-X | 27,28 | ADS-X | 90,91 |
| ADS-Y | 29,30 | ADS-Y | 92,93 |
| ADS-Z | 31,32 | ADS-Z | 94,95 |
| Gyro | 33 | 0 Filled | 96 |
| 0 Filled | 34 | Gyro | 97 |
| ADS-x | 35,36 | ADS-X | 98,99 |
| ADS-Y | 37,38 | ADS-Y | 100,101 |
| ADS-Z | 39,40 | ADS-Z | 102,103 |
| 0 Filled | 41,42 | 0 Filled | 104,105 |
| ADS-X | 43,44 | ADS-X | 106,107 |
| ADS-Y | 45,46 | ADS-Y | 108,109 |
| ADS-Z | 47,48 | ADS-Z | 110,111 |
| Gyro | 49 | 0 Filled | 112 |
| 0 Filled | 50 | Gyro | 113 |

TABLE 10-1. PCD TYPICAL MINOR FRAME (CONT)

| DATA | MINOR FRAME WORD <br> NUMBER | DATA | MINOR FRAME WORD <br> NUMBER |
| :---: | :---: | :---: | :---: |
| ADS-X | 51,52 | ADS-X | 114,115 |
| ADS-Y | 53,54 | ADS-Y | 116,117 |
| ADS-Z | 55,56 | ADS-Z | 118,119 |
| 0 Filled | 57,58 | 0 Filled | 120,121 |
| ADS-X | 59,60 | ADS-X | 122,123 |
| ADS-Y | 61,62 | ADS-Y | 124,125 |
| ADS-Z | 63,64 | ADS-Z | 126,127 |

TABLE 10-2. PCD MINOR FRAME SYNC FORMAT

| WORD | BCD CODE | HEX CODE |
| :---: | :---: | :---: |
| 0 | $(\mathrm{msb}) 11111010(\mathrm{lsb})$ | FA |
| 1 | 11110011 | F3 |
| 2 | 00100000 | 20 |

TABLE 10-3. PCD MINOR FRAME IDENTIFIER

| DATA WORD | (msb) 012 $124 \mathbf{4 5 6 7}$ (Isb) |
| :---: | :---: |
| 65 | $\mathrm{I}_{0}, \mathrm{I}_{1}, \mathrm{I}_{2}, \mathrm{I}_{3}, \mathrm{I}_{4}, \mathrm{I}_{5}, \mathrm{I}_{6}, \mathrm{I}_{7}$ |

$\mathrm{I}_{0}=0$ at all times.
$\mathrm{I}_{1}-\mathrm{I}_{7}=$ Binary count from $0_{10}$ to $127_{10}$ ( $\mathrm{msb}-\mathrm{lsb}$ )

### 3.2.7.4.3 Gyro Data

The inertial measurement unit (IMU) consists of three, two-degree-of-freedom gyros. The spacecraft maintains 24 bit pulse accumulators for each gyro axes (XA, XB, YA, YB, ZA, ZB). The gyro pulse counts from each of three selected accumulators are sampled every 64 milliseconds. The spacecraft provides one data value for each IMU axis in the PCD. The IMU generates a signed pulse for each 0.061 arc-sec of angular motion. A positive pulse increments a 24 -bit register and a negative pulse decrements the register. A positive pulse is generated by a positive rotation about the gyro axis. The pitch orbital motion and gyro drift cause the register to periodically overflow. The register is reset to zero when its value is positive $2^{23}-1$ and a positive pulse is received, or when its value is negative $2^{23}$ and a negative pulse is received. Each axis is sampled at the same time. There are 256 samples of each IMU axis during a PCD cycle. The sample timing is as follows:

Let the gyro samples for any one axis appearing in a PCD cycle ( 16.384 seconds) be numbered $\mathrm{N}=$ $0,1, \ldots, 255$. Then the time for each sample is the PCD time code plus ( 64 N ) milliseconds.

TABLE 11. ADS/PDF TEMPERATURES

|  |  | $\begin{gathered} \hline \text { WORD } 72 \text { MINOR } \\ \text { FRAMES } \end{gathered}$ | DATA WORD | SAMPLED DURING WORD |
| :---: | :---: | :---: | :---: | :---: |
| Temp 1 | (ADS-X) | $\begin{aligned} & \hline 108 \\ & 109 \end{aligned}$ | $\begin{aligned} & \text { (msb) 0000XXXX } \\ & \text { XXXXXXXX (lsb) } \end{aligned}$ | 71 (108) |
| Temp 2 | (ADS-Y) | $\begin{aligned} & \hline 110 \\ & 111 \end{aligned}$ | $\begin{aligned} & \text { (msb) 0000XXXX } \\ & \text { XXXXXXXX (lsb) } \end{aligned}$ | 71 (110) |
| Temp 3 | (ADS-Z) | $\begin{aligned} & \hline 112 \\ & 113 \end{aligned}$ | $\begin{aligned} & \text { (msb) 0000XXXX } \\ & \text { XXXXXXXX (lsb) } \end{aligned}$ | 71 (112) |
| Temp 4 | PDF Analog Temperature | $\begin{aligned} & 114 \\ & 115 \end{aligned}$ | $\begin{aligned} & \text { (msb) 0000XXXX } \\ & \text { XXXXXXXX (lsb) } \end{aligned}$ | 71 (114) |
| $\begin{aligned} & \text { Applies to the four temperature sensors: } \\ & \text { Range }=+50^{\circ} \mathrm{C}=0000_{16} \text { to } 0^{\circ} \mathrm{C}=\mathrm{OFFF}_{16} . \\ & \text { Isb } \quad=0.0122^{\circ} 1 \mathrm{C}(4096 / 50) \end{aligned}$ |  |  |  |  |

Each data value consists of a 23 -bit value which is provided in the PCD as three, eight-bit words. The data are in two's complement format with the msb first. Figure 20 shows the format of the gyro data and its position in the PCD. Note, the gyro data is in the IMU reference frame. The relationship between the IMU reference frame and the satellite Navigational Reference Frame for each gyro axis is defined in the Landsat 7 Program Coordinate System Standard, 23007610.


Figure 20. PCD Gyro Data

### 3.2.7.4.4 Gyro Drift Data

The gyro drift calculation is performed based upon asynchronous star sightings and are presented in the PCD subcomm word 72 for PCD major frame ( 0 ) and calculated at the PCD cycle time code (TC) minus 8.192 seconds. Gyro drift is calculated in the nagivation axis coordinate system. The Units of gyro drift rate are radians $/ \mathrm{sec}$ and the data are calibrated at an lsb weight of $2^{-47}$. The format and frame position of the gyro drift binary 2s complement integer data is shown in Figure 21. Accurate data are available when PRADS is converged. If PRADS is both not running nor converged gyro drift data are not valid.


The gyro drift data will appear in word 72 of minor frames 16 through 27 of PCD major frame zero.

### 3.2.7.4.5 Attitude Estimate

The spacecraft calculates an estimate of the attitude, represented as Euler parameters. The Euler Parameters are labeled EPA1, EPA2, EPA3, and EPA4 and are components of the quaternion defining the rotation. Components 1 through 3 define the eigen-axis of rotation in Earth Centered Inertial (ECI) coordinates, and component 4 defines the rotation about that axis. Euler double precision words are scaled to 32 bits in two's complement form as shown in Figure 22. Accurate data are available when PRADS is running and converged. If PRADS is not running, backup (YGC) data will be provided.


Figure 22. Attitude Estimate
Four Euler Parameters (EPA's) are output in word 72 of minor frames 0 through 15 of each PCD Major Frame. The time associated with attitude data contained within the PCD can be derived from the time code contained in words 96 through 102 of the first PCD major frame in the cycle. The attitude data time is derived as follows:

The output sequence is shown in Figure 22. The most significant bit is transmitted first.

### 3.2.7.4.6 Time of Last (SV) Space Vehicle Clock Update

The time of the last SV clock update is inserted in the PCD stream. The SV clock is typically updated by the MOC once per day, and during ETM+ non-imaging periods. The bit format is a 48-bit extended precision floating point value in seconds from midnight of the first day of the year as shown in Figure 23 (See MIL-STD-1750A). The 48 bits of last SV clock update are subcommutated into word 72 of Minor Frames 28 thru 33 of the first PCD major frame in the PCD cycle.

PCD
Major Frame Time Computation
Number

| 0 | PCD time code -8.192 seconds |
| :--- | :--- |
| 1 | PCD time code -4.096 seconds |
| 2 | PCD time code +0.000 seconds |
| 3 | PCD time code +4.096 seconds |

## MF No. DESCRIPTION

28 First 8 bits of the time of the last SV clock parameter upload (msb)
29 Second 8 bits of the time of the last SV clock parameter upload
30 Third 8 bits of the time of the last SV clock parameter upload
31 Fourth 8 bits of the time of the last SV clock parameter upload
32 Fifth 8 bits of the time of the last SV clock parameter upload
33 Sixth 8 bits of the time of the last SV clock parameter upload (lsb)


Figure 23. SCP Representation of a 48-bit Extended Floating Point Word

### 3.2.7.4.7 SV Time Drift Characterization Data

The S/C Time Drift Characterization Data is used on the ground, along with the Time of Last S/C Clock Update, to correct the spacecraft time, reported in the PCD and video, for clock drift, to within $\pm 15$ milliseconds of UTC. The SV time drift characterization data is updated by the MOC daily, and at the same time as the SV clock update data during ETM+_non-imaging periods. The corrected time is calculated according to the following equation:

$$
\begin{aligned}
& \Delta \mathrm{t}=\mathrm{t}_{\mathrm{s} / \mathrm{c}}-\mathrm{t} \text { update } \\
& \mathrm{T}_{\mathrm{C}}=\mathrm{t}_{\mathrm{s} / \mathrm{c}}+\mathrm{C} 0+\mathrm{C} 1 \Delta \mathrm{t}+0.5 \mathrm{C} 2 \Delta \mathrm{t}^{2}
\end{aligned}
$$

where:

$$
\begin{aligned}
\Delta \mathrm{t} & =\text { the spacecraft clock time relative to the last clock update } \\
\mathrm{T}_{\mathrm{C}} & =\text { the spacecraft corrected time (approx. UTC, } \pm 15 \text { milliseconds) } \\
\mathrm{t}_{s / \mathrm{c}}= & \text { a spacecraft clock time; the clock time for ephemeris calculations is the time of } \\
& 2 \text { Hz cycle that the spacecraft state is referenced to } \\
\mathrm{tupdate}= & \text { the spacecraft clock time of the last ground commanded clock update } \\
\mathrm{C} 0 & =\text { the clock correction bias term }- \text { can be used to minimize the clock error over some } \\
& \text { span of time; may be set to zero if not needed } \\
\mathrm{C} 1= & \text { the clock correction first order coefficient (drift rate) } \\
\mathrm{C} 2= & \text { the clock correction second order coefficient (drift acceleration); may be set to zero } \\
& \text { if not needed }
\end{aligned}
$$

The 32 bits of S/C Time Drift Characterization Data are subcommutated into word 72 of Minor Frames 36-41 of the first PCD Major Frame in the PCD cycle. The msb is transmitted first.

## MF No. DESCRIPTION

36 First 8 bits of the clock correction bias term (msb)
37 Second 8 bits of the clock correction bias term (lsb)
$\} \mathrm{msec}$.
First 8 bits of the clock correction first order coefficient (drift rate) (msb)
Second 8 bits of the clock correction first order coefficient (drift rate) (lsb) $\}$ msec./day
$\left.\begin{array}{l}\text { First } 8 \text { bits of the clock correction second order coefficient (drift accel) (msb) } \\ \text { Second } 8 \text { bits of the clock correction second order coefficient (drift accel)(lsb) }\end{array}\right\} \mathrm{msec} . / \mathrm{day}^{2}$

### 3.2.7.4.8 Ephemeris

Four ephemeris points are provided by the spacecraft during a PCD cycle and inserted into the PCD stream. The ephemeris entry consists of six components: Position coordinates $\mathrm{X}, \mathrm{Y}$, and Z in kilometers and Velocity components $\mathrm{X}^{\prime}, \mathrm{Y}^{\prime}$, and $\mathrm{Z}^{\prime}$ in kilometers per second. The coordinate system is the J2000 and is defined in PS23007610 Program Coordinates System Standard (PCSS). These calculations are performed at the same time as the Euler Parameter attitude estimate calculation.

Ephemeris data are 32 bit, two's complement, binary numbers. The range of the Position component is $+/-8.3886 \times 10^{6}$ meters and the range for the Velocity component is $+/-8.0$ meters $/$ millisecond. The value of the least significant bit is $2^{-8}$ meters for position and $2^{-28}$ meters/millisecond for velocity. The format of this data is shown in Figure 24.

The time associated with ephemeris data contained within the PCD can be derived from the time code contained in words of minor frame 96 through 103 of the first PCD major frame in the PCD cycle. The Ephemeris data time is derived as follows:

$$
\begin{aligned}
& \text { PCD } \\
& \text { Major Frame } \\
& \text { Number }
\end{aligned}
$$

|  | PCD time code -8.192 seconds |
| :--- | :--- |
| 0 | PCD time code -4.096 seconds |
| 2 | PCD time code +0.000 seconds |
| 3 | PCD time code +4.096 seconds |

The data will appear in word 72 of minor frames 50 through 73 for Major Frames (0) and (2) and minor frames 16 through 39 for Major Frames (1) and (3). The msb is transmitted first.

### 3.2.7.4.9 ETM + Telemetry Data

A total of 688 bits of ETM+ telemetry data are inserted into the PCD. The data appears in word 72 of minor frames 16 through 49 of PCD major frame two (2), minor frames 74 though 83 of every major frame and PCD major frame two (2), minor frame word 84. The ETM + telemetry words which occur in Minor Frames 16 through 49 are sampled approximately once every 16.384 seconds. The ETM+ telemetry words 74 through 80 are sampled by the SCP approximately every 4.096 seconds, then inserted into the next major frame. All other ETM+ telemetry data is sampled approximately every 16.384 seconds including serial word " P " in minor frame word 84 of PCD major frame two (2).

## Ephemeris in Major Frames (0) and (2)

Position Components


|  | sxxxxxxx | xxxxxxxx |  | xxxxxxxx | xxxxxxxx |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| X | 50 | 51 | 52 | 53 | Minor |  |
| Y | 54 | 55 | 56 | 57 | Frame |  |
| Z |  | 58 | 59 | 60 | 61 |  |

Velocity Components


Ephemeris in Major Frames (1) and (3)
Position Components


|  | sxxxxxxx | xxxxxxxx |  | xxxxxxxx | xxxxxxxx |  |
| :--- | :--- | :--- | :--- | :---: | :--- | :--- |
| X | 16 | 17 | 18 | 19 | Minor |  |
| Y | 20 | 21 | 22 | 23 | Frame |  |
| Z | 24 | 25 | 26 | 27 |  |  |

Velocity Components


Figure 24. PCD Ephemeris Data

### 3.2.7.4.10 Spacecraft ID and Time Code

Fifty-six bits of spacecraft ID and time code (seven 8-bit words) are inserted in the PCD stream. This code represents the start time for PCD Major Frame (0) and provides the timing reference for all data in the PCD cycle. The 56 bits of spacecraft time code are subcommutated into word 72 of Minor Frames 96 through 102 of PCD Major Frame (0) in the PCD cycle. The output sequence for the 52 time code bits is contained in Table 12. The 4-bit spacecraft ID is $\left(111_{2}\right)$. The msb is transmitted first. The binary coded decimal (BCD) days field possible range is 0 to 999 , hours ( 0 to 23, minutes ( 0 to 59 ), seconds ( 0 to 59), milliseconds ( 0 to 999), and binary coded fractional milliseconds with bit values of the fractional milliseconds having values of $1 / 2,1 / 4,1 / 8$, and $1 / 16$ milliseconds. The day field range is nominally from 001 to 365 or 366 for a leap year and controlled by the the Mission Operations Center.

### 3.2.7.4.11 Multiplexer Status

The multiplexer gain state is provided in the ETM + telemetry PCD data. This data is located in Word 72 of Minor frames 82 and 83 of the second Major Frame (Major Frame (1)).

TABLE 12. PCD TIME CODE

| MINOR FRAME <br> NUMBER | TIME CODE WORD <br> NUMBER | WORD 72 <br> BITS 0-7 | CONTENT OF <br> WORD 72 |
| :---: | :---: | :---: | :---: |
| 96 | 1 | $(\mathrm{msb}) 0-3$ <br> $4-7(\mathrm{lsb})$ | SPACECRAFT ID <br> HUNDREDS OF DAYS |
| 97 | 2 | $0-3$ | TENS OF DAYS |
|  |  | $4-7$ | UNITS OF DAYS |

### 3.2.7.4.12 PDF A/D Ground Reference

The output of the Angular Displacement Assembly (ADA) A/D converter for a grounded input is transmitted in word 72 of minor frames 116 and 117 of each PCD Major Frame. Note that the MSB of minor frame 116 will always be set to " 1 ". An internally generated ground reference signal is sampled and formatted as shown in Table 13. The msb is transmitted first.

TABLE 13. PDF GROUND REFERENCE TELEMETRY

| MINOR FRAME | DATA WORD | BIT <br> (msb) 01234567 <br> (lsb) | SAMPLED DURING <br> WORD |
| :---: | :---: | :---: | :---: |
| 116 | 72 | $1000 \mathrm{G}_{0} \mathrm{G}_{1} \mathrm{G}_{2} \mathrm{G}_{3}$ | $71(116)$ |
| 117 | 72 | $\mathrm{G}_{4} \mathrm{G}_{5} \mathrm{G}_{6} \mathrm{G}_{7} \mathrm{G}_{8} \mathrm{G}_{9} \mathrm{G}_{10} \mathrm{G}_{11}$ | $71(116)$ |
| $\mathrm{G}_{0}-\mathrm{G}_{11}=$ Ground Reference Bits (msb-lsb) |  |  |  |

### 3.2.7.4.13 Minor Frame Sync

The same sync pattern will appear in words 0 through 2 of each PCD minor Frame as shown in Table 10-2.

### 3.2.7.4.14 Major Frame Identification

Word 72 of minor frames 96 through 103 of the second, third, and fourth PCD major Frames will contain the unique identifier, " 1 ", " 2 ", " 3 " as in Table 14. The time code is in major frame zero (0).

TABLE 14. PCD MAJOR FRAME IDENTIFIER

| PCD MAJOR FRAME | 8-BIT IDENTIFIER |
| :---: | :---: |
| 1 | $(\mathrm{msb}) 00000001$ (lsb) |
| 2 | 00000010 |
| 3 | 00000011 |

### 3.2.7.4.15 Attitude Control System Mode

The attitude control system mode is contained in word 72 of minor frame 84 in the fourth major frame of each PCD cycle. This data provides an indication of the CPU mode which is an indication of whether or not the spacecraft attitude is being precision controlled to within the 0.05 degree pointing accuracy. Table 15 shows the CPU modes and word values. The msb is transmitted first. These modes will be described in the following paragraphs.

TABLE 15. ATTITUDE CONTROL SYSTEM MODES

| WORD | CPU MODE |
| :---: | :---: |
| $(\mathrm{msb}) 00000010(\mathrm{lsb})$ | Precision (Primary) |
| $(\mathrm{msb}) 00001000(\mathrm{lsb})$ | Yaw Gyro Compassing (YGC) (Backup) |

### 3.2.7.4.15.1 Precision (Primary)

The computer supplying the PCD is controlling the spacecraft attitude. All ephemeris, attitude, and gyro drift data represent the desired 0.05 degree pointing accuracy.

### 3.2.7.4.15.2 YGC (Backup)

The computer supplying the PCD is controlling the spacecraft attitude. Attitude and gyro drift data represent 0.2 degree pointing accuracy in pitch and roll and 1.5 degrees in yaw. The spacecraft attitude is not being precision controlled.

### 3.2.7.4.16 ETM+ On/Off Times

The PCD contains the Last ETM+ On Time and the Last ETM+ Off Time parameters. One of these times is updated each time an On or Off transition is executed by the ETM+. When the ETM + power supply 1 (A or B) current is greater than or equal to 0.4 amperes and power supply 2 (A or B) current is greater than or equal to 0.4 amperes, the ETM+ is on, the Last ETM+ On time stamp is updated and the data appears in ETM+ major frame (0) word 72, minor frame 42 through 47 . When the ETM + power supply 1 (A and B) current is less than 0.4 amperes or power supply 2 ( $A$ and $B$ ) current is less than 0.4 amperes, the ETM + is off, the Last ETM+ Off Time stamp is updated and the data appears in ETM + major frame (0) word 72, minor frame 84 through 89. The bit pattern for the ETM+ On and Off time code is identical to that in 3.2.7.4.6. The spacecraft controls processor monitors the ETM+ power supply current telemetry every 4 seconds at the 4,096 bps narrowband telemetry rate. Flight software checks for a change in the On/Off state of the ETM+ every PDF major frame (every 4.096 seconds). ETM + On/Off times are sent in PCD once per PDF cycle (every 16.384 seconds) in major frame (0).

### 3.2.7.4.17 Gyro Select Data

The PCD subcom word 72 of major frame 0 , location word 34 contains gyro channel select data (XA, $\mathrm{XB}, \mathrm{YA}, \mathrm{YB}, \mathrm{ZA}$ and XB ) in bits 0,1 and 2 . These bits indicate the gyro data counts that are provided in the PCD by the PDF. The remaining five bits are not used. The bit values and meanings are in Table 16.

TABLE 16. GYRO SELECT BIT CODING

| Bit | Value | Information |
| :---: | :---: | :---: |
| $0(\mathrm{msb})$ | 1 | XA Gyro Selected |
| 0 | 0 | XB Gyro Selected |
| 1 | 1 | YA Gyro Selected |
| 1 | 0 | YB Gyro Selected |
| 2 | 1 | ZA Gyro Selected |
| 2 | 0 | ZB Gyro Selected |
| $3-7(\mathrm{lsb})$ | 0 's | Zero Fill |

### 3.2.7.4.18 ETM+ Bands On Flags

The ETM + bands on-flags in major frame 2, minor frame 32 , word 72 , bits $0-6$ and major frame 2 , minor frame 35 , word 72 , bit 0 appear in the PCD every 16.384 seconds. Typically these are set prior to the imaging interval. However, if the bands are turned off or on during the imaging interval, the SCP receives the ETM+ band flag data from the S-Band telemetry data formatter at a subcom rate equivalent to 16.384 seconds, and not related to the time code contained in the PCD.

### 3.2.7.4.19 ETM+ Calibration Lamp Current Telemetry

Calibration lamp currents (1 and 2) and the active MUX temperatures will be in the PCD if the spacecraft has been commanded to do so. A Telemetry Data Formatter (TDF) patch is required by the ground to implement this capability. Ground processing is based upon which TDF patch is applied. If the TDF patch is not applied, for whatever reason, the default MUX temperature slots apply.

If the TDF RAM patch is not applied, the default is MUX 2 temperature in 'major frame 0 , word 72 , minor frame 83 [Mux 2 Electronics Temperature]' and 'major frame 1, word 72, minor frame 81 [Mux 2 Power Supply Temperature])', respectively; and MUX1 temperatures in 'major frame 0, word 72, minor frame 81 [Mux 1 Electronics Temperature]' and 'minor frame 82 [Mux 1 Power Supply Temperature])', respectively.

If the TDF RAM patch is applied, the two calibration lamp currents (1 and 2) are placed in 'major frame 1, word 72, minor frame 81 [Cal Lamp 1 Current]' and 'major frame 0, word 72, minor frame 83 [Cal Lamp 2 Current]', respectively; and the active MUX (1 or 2) temperatures are placed in 'major frame 0 , word 72, minor frame 81 [MUX 1/2 Electronic Temperature]' and 'minor frame 82 [MUX $1 / 2$ Power Supply Temperature])', respectively.

Since PCD contents of 'major frame 0 , word 72 , minor frames 81,82 and 83 ' and 'major frame 1 , word 72 , minor frame 81 ' depend on spacecraft commanding, Table 17 contains an "or" for whether or not the patch as been applied.

### 3.2.7.4.20 Payload Correction Data (PCD) Latencies

PCD total latencies for 1 Kbps and 4 Kbps housekeeping telemetry data rates are in Appendix C, for both TDF and Flight Software originated data.

### 3.2.7.5 Subcommutation Word 72

Since word 72 of all PCD Minor Frames contain a variety of data essential to the ground segment image processing, Table 17 through Table 20 and Figure 23 through Figure 26 are provided for illustration. Descriptions of the data contained within this word are contained in the previous paragraphs and in the on-orbit handbook. Minor frames 0 through 95 are supplied from the SCP via the CIU to the PDF, including zero fill, for the four major frames ( $0,1,2$ and 3 ) word 72.

TABLE 17. ETM+ PCD MAJOR FRAME (0) WORD 72


TABLE 17. ETM + PCD MAJOR FRAME (0) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 42 | First 8 bits of the time of the last ETM+On Time |
| 43 | Second 8 bits of the time of the last ETM+On Time |
| 44 | Third 8 bits of the time of the last ETM+On Time |
| 45 | Fourth 8 bits of the time of the last ETM+On Time |
| 46 | Fifth 8 bits of the time of the last ETM+On Time |
| 47 | Sixth 8 bits of the time of the last ETM+On Time |
| 48-49 | Zero Fill |
| 50 | X-Position |
| 51 | X-Position |
| 52 | X-Position |
| 53 | $X$ - Position |
| 54 | Y - Position |
| 55 | Y - Position |
| 56 | Y - Position |
| 57 | Y - Position |
| 58 | Z - Position |
| 59 | Z - Position |
| 60 | Z - Position |
| 61 | Z - Position |
| 62 | X-Velocity |
| 63 | X-Velocity |
| 64 | X - Velocity |
| 65 | X - Velocity |
| 66 | Y - Velocity |
| 67 | Y - Velocity |
| 68 | Y - Velocity |
| 69 | Y - Velocity |
| 70 | Z - Velocity |
| 71 | Z - Velocity |
| 72 | Z - Velocity |
| 73 | Z - Velocity |
| 74 | Black Body Temperature (Isolated) |
| 75 | CFPA Heater Current |
| 76 | Calibration Shutter Flag Temperature |
| 77 | Backup Shutter Flag Temperature |
| 78 | Black Body Temperature (Control) |
| 79 | Baffle Temperature (Heater) |

TABLE 17. ETM + PCD MAJOR FRAME (0) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 80 | CFPA Control Temperature |
| 81 | Mux 1 or 2 Electronic Temperature (after TDF RAM Patch applied) or Mux 1 Electronics Temperature (default, no patch) |
| 82 | Mux 1 or 2 Power Supply Temperature (after TDF RAM Patch applied) or Mux 1 Power Supply Temperature (default, no patch) |
| 83 | Cal Lamp 2 Current (after TDF RAM Patch applied) or Mux 2 Electronics Temperature (default, no patch) |
| 84 | First 8 bits of the time of the last ETM+Off Time |
| 85 | Second 8 bits of the time of the last ETM+Off Time |
| 86 | Third 8 bits of the time of the last ETM+Off Time |
| 87 | Fourth 8 bits of the time of the last ETM+Off Time |
| 88 | Fifth 8 bits of the time of the last ETM+Off Time |
| 89 | Sixth 8 bits of the time of the last ETM+Off Time |
| 90-95 | Zero Fill |
| 96 | Bits 0-3 = Spacecraft ID; Bits 4-7 = Hundreds of Days |
| 97 | Bits 0-3= Tens of Days; Bits 4-7 = Units of Days |
| 98 | Bits 0-3= Tens of Hours; Bits 4-7= Units of Hours |
| 99 | Bits 0-3 = tens of Minutes; Bits 4-7 = Units of Minutes |
| 100 | Bits 0-3 = Tens of Seconds; Bits 4-7 = Units of Seconds |
| 101 | Bits 0-3 = Hundreds of Milliseconds; Bits 4-7 = tens of Milliseconds |
| 102 | Bits 0-3 = Units of Milliseconds; Bits 4-7 = Fractions of Milliseconds |
| 103 | Bits 0-8 = Zeroes |
| 104-107 | Zero Fill |
| 108 | Bits 0-3 = 0000; Bits 4-7 = ADS-X Temp 1 |
| 109 | ADS-X Temp 1 |
| 110 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-Y Temp 2 |
| 111 | ADS-Y Temp 2 |
| 112 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-Z Temp 3 |
| 113 | ADS-Z Temp 3 |
| 114 | Bits 0-3 = 0000; Bits 4-7 = A/D Temp - ADS Electronics |
| 115 | A/D Temp - ADS Electronics |
| 116-117 | A/D Ground Reference |
| 118-127 | Zero Fill |



Figure 25. PCD Subcommutation Major Frame (0) Word 72

TABLE 18. ETM+ PCD MAJOR FRAME (1) WORD 72

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 0 | Euler Parameter 1 (EPA 1) |
| 1 | Euler Parameter 1 (EPA 1) |
| 2 | Euler Parameter 1 (EPA 1) |
| 3 | Euler Parameter 1 (EPA 1) |
| 4 | Euler Parameter 2 (EPA 2) |
| 5 | Euler Parameter 2 (EPA 2) |
| 6 | Euler Parameter 2 (EPA 2) |
| 7 | Euler Parameter 2 (EPA 2) |
| 8 | Euler Parameter 3 (EPA 3) |
| 9 | Euler Parameter 3 (EPA 3) |
| 10 | Euler Parameter 3 (EPA 3) |
| 11 | Euler Parameter 3 (EPA 3) |
| 12 | Euler Parameter 4 (EPA 4) |
| 13 | Euler Parameter 4 (EPA 4) |
| 14 | Euler Parameter 4 (EPA 4) |
| 15 | Euler Parameter 4 (EPA 4) |
| 16 | X-Position |
| 17 | X-Position |
| 18 | X-Position |
| 19 | X-Position |
| 20 | Y-Position |
| 21 | Y-Position |
| 22 | Y-Position |
| 23 | Y-Position |
| 24 | Z-Position |
| 25 | Z-Position |
| 26 | Z-Position |
| 27 | Z-Position |
| 28 | X-Velocity |
| 29 | X-Velocity |
| 30 | X-Velocity |
| 31 | X-Velocity |
| 32 | Y-Velocity |
| 33 | Y-Velocity |
| 34 | Y-Velocity |
| 35 | Y-Velocity |
| 36 | Z-Velocity |

TABLE 18. ETM + PCD MAJOR FRAME (1) WORD 72

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 37 | Z-Velocity |
| 38 | Z-Velocity |
| 39 | Z-Velocity |
| 40-73 | Zero Fill |
| 74 | Black Body Temperature (Isolated) |
| 75 | CFPA Heater Current |
| 76 | Calibration Shutter Flag Temperature |
| 77 | Backup Shutter Flag Temperature |
| 78 | Black Body Temperature (Control) |
| 79 | Baffle Temperature (Heater) |
| 80 | CFPA Control Temperature |
| 81 | Cal Lamp 1 Current (after TDF Patch applied) or Mux 2 Power Supply Temperature (default, no patch) |
| 82 | Serial Word "J" Bit <br> AEM Multiplexer 1 BAND 1 Gain State 0 <br> AEM Multiplexer 1 BAND 2 Gain State 1 <br> AEM Multiplexer 1 BAND 3 Gain State 2 <br> AEM Multiplexer 1 BAND 4 Gain State 3 <br> AEM Multiplexer 1 BAND 5 Gain State 4 <br> AEM Multiplexer 1 BAND 6 PRI Gain State 5 <br> AEM Multiplexer 1 BAND 7 Gain State 6 <br> AEM Multiplexer 1 BAND P Gain State 7 |
| 83 | Serial Word "K" Bit <br> AEM Multiplexer 2 BAND 1 Gain State 0 <br> AEM Multiplexer 2 BAND 2 Gain State 1 <br> AEM Multiplexer 2 BAND 3 Gain State 2 <br> AEM Multiplexer 2 BAND 4 Gain State 3 <br> AEM Multiplexer 2 BAND 5 Gain State 4 <br> AEM Multiplexer 2 BAND 6 PRI Gain State 5 <br> AEM Multiplexer 2 BAND 7 Gain State 6 <br> AEM Multiplexer 2 BAND P Gain State 7 |
| 84-95 | Zero Fill |
| 96 | 00000001 |
| 97 | 00000001 |
| 98 | 00000001 |
| 99 | 00000001 |
| 100 | 00000001 |
| 101 | 00000001 |
| 102 | 00000001 |
| 103 | 00000001 |
| 104-107 | Zero Fill |
| 108 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-X Temp1 |
| 109 | ADS-X Temp 1 |
| 110 | Bits $0-3=0000$; Bits 4-7 = ADS -Y Temp2 |

TABLE 18. ETM + PCD MAJOR FRAME (1) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 111 | ADS-Y Temp 2 |
| 112 | Bits $0-3=0000 ;$ Bits 4-7 = ADS-z Temp 3 |
| 113 | ADS-Z Temp 3 |
| 114 | Bits $0-3=0000 ;$ Bits 4-7 $=$ A/D Temp - ADS Electronics |
| 115 | A/D Temp - ADS Electronics |
| $116-117$ | A/D Ground Reference |
| $118-127$ | Zero Fill |



Figure 26. PCD Subcommutation Major Frame (1) Word 72

TABLE 19. ETM + PCD MAJOR FRAME (2) WORD 72

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 0 | Euler Parameter 1 (EPA 1) |
| 1 | Euler Parameter 1 (EPA 1) |
| 2 | Euler Parameter 1 (EPA 1) |
| 3 | Euler Parameter 1 (EPA 1) |
| 4 | Euler Parameter 2 (EPA 2) |
| 5 | Euler Parameter 2 (EPA 2) |
| 6 | Euler Parameter 2 (EPA 2) |
| 7 | Euler Parameter 2 (EPA 2) |
| 8 | Euler Parameter 3 (EPA 3) |
| 9 | Euler Parameter 3 (EPA 3) |
| 10 | Euler Parameter 3 (EPA 3) |
| 11 | Euler Parameter 3 (EPA 3) |
| 12 | Euler Parameter 4 (EPA 4) |
| 13 | Euler Parameter 4 (EPA 4) |
| 14 | Euler Parameter 4 (EPA 4) |
| 15 | Euler Parameter 4 (EPA 4) |
| 16 | MEM Heat Sink Power Supply \#2 |
| 17 | Silicon Focal-Plane Assembly Temp. |
| 18 | Zero Fill |
| 19 | Baffle Temperature (Tube) |
| 20 | MEM Heat Sink Power Supply \#1 |
| 21 | Cold FPA Monitor Temperature |
| 22 | Baffle Temperature (Support) |
| 23 | Calibration Lamp Housing Temperature |
| 24 | Scan-Line Corrector Temperature |
| 25 | Calibration Shutter Hub Temperature |
| 26 | Ambient Preamp Temperature (High Channels) |
| 27 | Band 4 Post Amp Temperature |
| 28 | Spare Zero Fill |
| 29 | Band 7 Preamp Temperature |
| 30 | Ambient Preamp Temperature (Low Channels) |
| 31 | Serial Word "A" Bits <br> PS 2 Thermal Shutdown Enabled 0 <br> PS 1 Thermal Shutdown Enabled 1 <br> SMA +Z Heater Controller ON 2 <br> SMA -Z Heater Controller ON 3 <br> Spare 4 <br> Shutter Fusible LInk Switch A Closed 5 <br> Shutter Fusible LInk Switch B Closed 6 <br> Shutter Fusible LInk Switch C Closed 7 |

TABLE 19. ETM + PCD MAJOR FRAME (2) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |  |
| :---: | :---: | :---: |
| 32 | Serial Word "B" <br> Band 1 ON <br> Band 2 ON <br> Band 3 ON <br> Band 4 ON <br> Band 5 ON <br> Band 6/MIR ON <br> Band 7 ON <br> Cold Stage Telemetry ON | Bits <br> 0 <br> 1 <br> 2 <br> 3 <br> 4 <br> 4 <br> 5 <br> 6 <br> 7 |
| 33 | Serial Word "C" <br> Cooler Door Closed <br> Cooler Door Outgas Position <br> Cooler Door Full Open <br> Cooler Door Magnet ON <br> Cooler Door Motor Drive ON <br> Cooler Door Fusible Link Switch A Closed Cooler Door Fusible Link Switch B Closed Cooler Door Fusible Link Switch C Closed | $\begin{gathered} \hline \text { Bits } \\ \hline 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{gathered}$ |
| 34 | Serial Word "D" <br> Calibration Lamp 1 ON <br> Calibration Lamp 2 ON <br> Spare <br> Calibration Lamp 1 Backup ON <br> Calibration Lamp 2 Backup ON <br> Spare <br> Spare <br> Spare | $\begin{gathered} \hline \text { Bits } \\ \hline 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \end{gathered}$ |
| 35 | Serial Word "E" <br> Band P ON <br> Spare <br> Blackbody Heater Controller ON <br> Blackbody T2 ON <br> Blackbody T3 ON <br> Blackbody Backup ON <br> SME 1 ON <br> SME 2 ON | Bits <br> 0 <br> 1 <br> 2 <br> 3 <br> 4 <br> 4 <br> 6 <br> 6 <br> 7 |
| 36 | Serial Word "F" <br> Baffle Heater Controller ON <br> Baffle Heater Backup ON <br> Spare <br> Spare <br> Spare <br> Spare <br> Spare <br> Spare | Bits 0 1 2 3 4 5 6 7 |
| 37 | Serial Word "G" <br> Scan Line Corrector 1 ON <br> Scan LIne Corrector 2 ON <br> Calibration Shutter ON <br> Calibration Shutter Phase Error <br> Calibration Shutter Amplitude Error <br> Backup Shutter ON <br> Backup Shutter Phase Error <br> Backup Shutter Amplitude Erro | Bits <br> 0 <br> 1 <br> 2 <br> 3 <br> 4 <br> 5 <br> 6 <br> 7 |

TABLE 19. ETM + PCD MAJOR FRAME (2) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |  |
| :---: | :---: | :---: |
| 38 | Serial Word "H" <br> Cold Stage Heater Controller ON Cold Stage Outgas Heater Enabled Intermediate Stage Heater Controller ON Intermediate Stage Heater Enabled CFPA Heater Controller ON CFPA T2 Relay ON CFPA T3 Relay ON CFPA Telemetry ON | Bits <br> 0 <br> 1 <br> 2 <br> 3 <br> 4 <br> 5 <br> 6 <br> 7 |
| 39 | Serial Word "l" <br> DC Restore Normal <br> Frame DC Restore Selected Telemetry Scaling ON SMA +Z Heater Enabled SMA -Z Heater Enabled Spare <br> SME 1 Select SAM <br> Spare Opto | Bits 0 1 2 3 4 5 6 7 |
| 40 | Primary Mirror Temperature |  |
| 41 | Primary Mirror Mask Temperature |  |
| 42 | Secondary Mirror Temperature |  |
| 43 | Secondary Mirror Mask Temperature |  |
| 44 | Telescope Housing Temperature |  |
| 45 | Telescope Baseplate Temperature |  |
| 46 | Pan Band Post Amplifier Temperature |  |
| 47-49 | Zero Fill |  |
| 50 | X-Position |  |
| 51 | X-Position |  |
| 52 | X-Position |  |
| 53 | X-Position |  |
| 54 | Y-Position |  |
| 55 | Y-Position |  |
| 56 | Y-Position |  |
| 57 | Y-Position |  |
| 58 | Z-Position |  |
| 59 | Z-Position |  |
| 60 | Z-Position |  |
| 61 | Z-Position |  |
| 62 | X-Velocity |  |
| 63 | X-Velocity |  |
| 64 | X-Velocity |  |
| 65 | X-Velocity |  |
| 66 | Y-Velocity |  |
| 67 | Y-Velocity |  |

TABLE 19. ETM + PCDMAJOR FRAME (2) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 68 | Y-Velocity |
| 69 | Y-Velocity |
| 70 | Z-Velocity |
| 71 | Z-Velocity |
| 72 | Z-Velocity |
| 73 | Z-Velocity |
| 74 | Black body Temperature (Isolated) |
| 75 | CFPA Heater Current |
| 76 | Calibration Shutter Flag Temperature |
| 77 | Backup Shutter Flag Temperature |
| 78 | Black Body Temperature (Control) |
| 79 | Baffle Temperature (Heater) |
| 80 | CFPA Control Temperature |
| 81 | Serial Word "L" Bit <br> Cooler Door Direction (1=Open) 0 <br> Cooler Door Move Enable 1 <br> FAC Failsafe Static Motor Power ON 2 <br> FAC Primary Static Motor Power ON 3 <br> FAC Primary Motor Power ON 4 <br> FAC Failsafe Motor Power ON 5 <br> FAC Primary Controller Direction 6 <br> FAC Failsafe Controler Direction 7 |
| 82 | Serial Word "M" Bit <br> Mux 1/2 Analog Power Selected 0 <br> Mux 1/2 Digital Power Selected 1 <br> Spare 2 <br> Spare 3 <br> FAC Primary Controller Single-Step Sizes 4 <br> FAC Failsafe Controller single-Step Sizes 5 <br> FAC Primary Controller Power ON 6 <br> FAC Failsafe Controller Power ON 7 |
| 83 | Serial Word "N" Bits <br> AEM Multiplexer 1 ON 0 <br> AEM Multiplexer 2 ON 1 <br> AEM Multiplexer 1 MDE ON Status 2 <br> AEM Multiplexer 2 MDE ON Status 3 <br> AEM Multiplexer 1 1 Band 6 RDT Gain State 4 <br> AEM Multiplexer 2 Band 6 RDT Gain State 5 <br> AEM Multiplexer 1 Data Priority Selected 6 <br> AEM Multiplexer 2 Data Priority Selected 7 |
| 84 | Serial Word "P" Bit <br> FAC Stow Position Switch PRI 0 <br> FAC Stow Position Switch RDT 1 <br> FAC Calibration Position Switch PRI 2 <br> FAC Calibration Position Switch RDT 3 <br> FAC Calibration/Stow Move ON Status PRI 4 <br> FAC Calibration/Stow Move ON Status RDT 5 <br> FAC Single-Step Move ON Status PRI 6 <br> FAC Single-Step Move ON Status RDT 7 |
| 85-95 | Zero Fill |
| 96 | 0000010 |

TABLE 19. ETM + PCDMAJOR FRAME (2) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 97 | 0000010 |
| 98 | 0000010 |
| 99 | 0000010 |
| 100 | 0000010 |
| 101 | 0000010 |
| 102 | 0000010 |
| 103 | 0000010 |
| $104-107$ | Zero Fill |
| 108 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-X Temp 1 |
| 109 | ADS Temp 1 |
| 110 | Bits 0-3 = 0000; Bits 4-7 = ADS-Y Temp 2 |
| 111 | Ads-Y Temp 2 |
| 112 | Bits 0-3 = 0000; Bits 4-7 = ADS-Z Temp 3 |
| 113 | ADS-Z Temp 3 |
| 114 | Bits 0-3 = 0000 ; Bits 4-7 = A/D Temp - ADS Electronics |
| 115 | A/D Temp - ADS Electronics |
| $116-117$ | A/D Ground Reference |
| $118-127$ | Zero Fill |



Figure 27. PCD Subcommutation Major Frame (2) Word 72

TABLE 20. ETM + PCD MAJOR FRAME (3) WORD 72

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 0 | Euler Parameter 1 (EPA 1) |
| 1 | Euler Parameter 1 (EPA 1) |
| 2 | Euler Parameter 1 (EPA 1) |
| 3 | Euler Parameter 1 (EPA 1) |
| 4 | Euler Parameter 2 (EPA 2) |
| 5 | Euler Parameter 2 (EPA 2) |
| 6 | Euler Parameter 2 (EPA 2) |
| 7 | Euler Parameter 2 (EPA 2) |
| 8 | Euler Parameter 3 (EPA 3) |
| 9 | Euler Parameter 3 (EPA 3) |
| 10 | Euler Parameter 3 (EPA 3) |
| 11 | Euler Parameter 3 (EPA 3) |
| 12 | Euler Parameter 4 (EPA 4) |
| 13 | Euler Parameter 4 (EPA 4) |
| 14 | Euler Parameter 4 (EPA 4) |
| 15 | Euler Parameter 4 (EPA 4) |
| 16 | X-Position |
| 17 | X-Position |
| 18 | X-Position |
| 19 | X-Position |
| 20 | Y-Position |
| 21 | Y-Position |
| 22 | Y-Position |
| 23 | Y-Position |
| 24 | Z-Position |
| 25 | Z-Position |
| 26 | Z-Position |
| 27 | Z-Position |
| 28 | X-Velocity |
| 29 | X-Velocity |
| 30 | X-Velocity |
| 31 | X-Velocity |
| 32 | Y-Velocity |
| 33 | Y-Velocity |
| 34 | Y-Velocity |
| 35 | Y-Velocity |
| 36 | Z-Velocity |

TABLE 20. ETM + PCD MAJOR FRAME (3) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 37 | Z-Velocity |
| 38 | Z-Velocity |
| 39 | Z-Velocity |
| 40-73 | Zero Fill |
| 74 | Black Body Temperature (Isolated) |
| 75 | CFPA Heater Current |
| 76 | Calibration Shutter Flag |
| 77 | Backup Shutter Flag Temperature |
| 78 | Black Body temperature (Control) |
| 79 | Baffle Temperature |
| 80 | CFPA Control Temperature |
| 81 | Serial Word "Q" Bits <br> FAC Pull-Pin Heater 1 ON 0 <br> FAC Pull-Pin Heater 2 ON 1 <br> FAC Pull-Pin Heater Power, Enable PRI 2 <br> FAC Pull-Pin Heater Power 3 <br> FAC Pull-Pin Retracted Position Switch PRI 4 <br> FAC Pull-Pin Retracted Position Switch RDT 5 <br> FAC Pull-Pin Fully Retracted Position Switch PRI 6 <br> FAC Pull-Pin Fully Retracted Position Switch RDT 7 |
| 82 | Serial Word "R": Bits <br> FAC Primary CW Rotation Switch Status 0 <br> FAC Primary CCW Rotation Switch Status 1 <br> FAC Redundant CW Rotation Switch Status 2 <br> FAC Redundant CCW Rotation Switch Status 3 <br> Spare 4 <br> Spare 5 <br> Spare 6 <br> Spare 7 |
| 83 | Serial Word "S" Bits <br> Command Reject, Enable 1 P 0 <br> Command Reject, Enable 2 P 1 <br> Command Reject, Enabbl 3 P 2 <br> Command Reject, Enable 4 P 3 <br> Command Reject, Enable 1 R 4 <br> Command Reject, Enabbe 2 R 5 <br> Command Reject, Enable 3 R 6 <br> Command Reject, Enable 4 R 7 |
| 84 | Spacecraft CPUMODE |
| 85-95 | Zero Fill |
| 96 | 00000011 |
| 97 | 00000011 |
| 98 | 00000011 |

TABLE 20. ETM + PCD MAJOR FRAME (3) WORD 72 (CONT)

| MINOR FRAME | DESCRIPTION |
| :---: | :---: |
| 99 | 00000011 |
| 100 | 00000011 |
| 101 | 00000011 |
| 102 | 00000011 |
| 103 | 00000011 |
| $104-107$ | Zero Fill |
| 108 | ADS-X Temp 1 |
| 109 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-X Temp 1 |
| 110 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-Y Temp 2 Temp 2 |
| 111 | Bits 0-3 = 0000 ; Bits 4-7 = ADS-Z Temp 3 |
| 112 | ADS-Z Temp 3 |
| 113 | Bits 0-3 = 0000 ; Bits 4-7 = A/D Temp - ADS Electronics |
| 114 | A/D Temp - ADS Electronics |
| 115 | A/D Ground Reference |
| $116-117$ | Zero Fill |
| $118-127$ |  |



Figure 28. PCD Subcommutation Major Frame (3) Word 72

### 3.3 SOLID STATE RECORDER

### 3.3.1 FUNCTIONAL ARCHITECTURE

Figure 29 shows the functional architecture and relationship between the ETM+ instrument, the Solid State Recorder (SSR), and the X-band communication links. ETM+ wideband data is collected by the ETM+ sensors and CCSDS-encoded by formatters internal to the ETM+. The CCSDS-formatted data is transmitted by the ETM+, in two 75 Mbps bitstreams, to the Baseband Switching Unit (BSU) for immediate transmission via an X-band link and/or for recording on the SSR. The two 75 Mbps ETM+ bitstreams remain a matched pair throughout record, playback and transmission operations. The wideband data is recorded at an aggregate rate of 150 Mbps . For transmission of recorded wideband data, the recorded data is played back from the recorder using one or two 150 Mbps bitstreams and sent to the X-band modulator via the BSU.


Figure 29. Solid State Recorder Functional Architecture

### 3.3.2 RECORD FORMAT

The solid state recorders will record ETM+ CADU data as two bitstreams, each at a nominal rate of 74.914 Mbps. CADU data is recorded in the same order as received from the ETM+. Partial CADUs may be recorded if the ETM+ collection interval extends prior to or beyond the commanded SSR record interval. An example of a record format is shown in Figure 30.

### 3.3.3 PLAYBACK FORMAT

The SSR playback data is read out of memory and mapped into one or two groups of two 75 Mbps bitstreams with a total aggregate rate of 150 or 300 Mbps . The bitstreams consist of the data generated

ETM+ FMT1 (CH1) Recording:


ETM+ FMT2 (CH2) Recording:


Figure 30. Record Format Example
by the ETM + . Record intervals, each corresponding to a ETM + collection interval consisting of one or more Landsat scenes, may be subdivided for playback if more than one scene is collected. In this case, each resulting subinterval is defined such that data in the vicinity of each subinterval boundary are included (redundantly) within both subintervals. Each subinterval includes all of the CADU data required to process the subinterval as a separate ETM+ collection. As a result, individual subintervals may contain partial CADUs such as that described in paragraph 3.3.2. An example of the SSR playback is shown in Figure 31. A PN code may precede the SSR playback data for ground station syncing.

ETM+ FMT1 (CH1) Playback:


ETM+ FMT2 (CH2) Playback:


Figure 31. Playback Format Example

# APPENDIX A <br> ACRONYM LIST 

| A/D | Analog/Digital |
| :--- | :--- |
| ADA | Attitude Displacement Assembly |
| ADS | Attitude Displacement Sensors |
| AEM | Auxiliary Electronics Module |
| ASIC | Application Specific Integrated Circuit |
| BCD | Binary-Coded Decimal |
| BCH | Bose-Chaudhuri-Hocquenghem |
| BD | Band |
| BSU | Baseband Switching Unit |
| CADU | Channel Access Data Unit |
| CCSDS | Consultative Committee for Space Data Systems |
| CFPA | Cold Focal Plane Array |
| CRC | Cyclic Redundancy Check |
| DIR | Direction |
| ECI | Earth Centered Inertial |
| ECITOD | Earth Centered Inertial True of Date |
| EDAC | Error Detection and Correction |
| EOL | End-of-Line |
| EPA | Euler Parameter |
| ERR | Error |
| ETM+ | Enhanced Thematic Mapper Plus Control Document |
| FHS | First Half Scan |
| FMT | Format |
| HDR | Header |
| Hex | Hexadecimal |
| ACD | Anter |


| IFOV | Instantaneous Field of View |
| :---: | :---: |
| IGS | International Ground Stations |
| 1sb | Least Significant Bit |
| IMU | Inertial Measurement Unit |
| LSB | Least Significant Bit |
| LWIR | Thermal Long Wavelength Infrared |
| MBPS | Mega Bits Per Second |
| msb | Most Significant Bit |
| MSB | Most Significant Byte |
| MF | Minor Frame |
| OSI | Open System Interconnection |
| PAN | Panchromatic |
| PCA | Physical Channel Access |
| PCD | Payload Correction Data |
| PCSS | Program Coordinate Systems Standards |
| PFPA | Prime Focal Plan Assembly |
| PN | Pseudo-Random Noise |
| PNTR | Pointer |
| TBD | To Be Determined |
| TBR | To Be Resolved |
| SCID | Spacecraft Identifier |
| SCN | Scan |
| SD | Scan Direction |
| SHS | Second Half Scan |
| SIG | Signalling |
| SLL | Scan Line Length |
| SD | Scan Direction |
| SLS | Scan Line Start |


| SV | Space Vehicle |
| :--- | :--- |
| SWIR | Short Wavelength Infrared |
| VCA | Virtual Channel Access |
| VCDU | Virtual Channel Data Unit |
| VCID | Virtual Channel Identifier |
| VCLC | Virtual Channel Link Control |
| VER | Version |
| VNIR | Visible and Near Infrared |
| YGC | Yaw Gyro Compassing |

## APPENDIX B REED-SOLOMON CODING

## B. 1 SPECIFICATION

The parameters of the selected Reed-Solomon (R_S) code are as follows:
(1) $\mathrm{J}=4$ bits per $\mathrm{R}-\mathrm{S}$ symbol.
(2) $\mathrm{E}=2 \mathrm{R}-\mathrm{S}$ symbols error correction capability within a Reed-Solomon code word.
(3) General characteristics of Reed-Solomon codes:
(a) J,E, and I (the depth of interleaving) are independent parameters.
(b) $\mathrm{n}=2^{\mathrm{J}}-1=15$ symbols among n symbols of an $\mathrm{R}-\mathrm{S}$ codeword.
(c) 2 E is the number of $\mathrm{R}-\mathrm{S}$ symbols among n symbols of an $\mathrm{R}-\mathrm{S}$ codeword representing check symbols.
(d) $\mathrm{k}=\mathrm{n}-2 \mathrm{E}$ is the number of $\mathrm{R}-\mathrm{S}$ symbols among $\mathrm{n} \mathrm{R}-\mathrm{S}$ symbols of an $\mathrm{R}-\mathrm{S}$ codeword representing information.
(4) Field generator polynominal:

$$
\begin{gathered}
\mathrm{F}(\mathrm{x})=\mathrm{x}^{4}+\mathrm{x}+1 \\
\text { over } \operatorname{GF}(2)
\end{gathered}
$$

(5) Code generator polynominal:

$$
g(x)=\prod_{j=6}^{9}\left(x-a^{j}\right)=\sum_{i=0}^{4} G_{i} x^{i}
$$

over $\operatorname{GF}\left(2^{4}\right)$.
(6) It should be recognized that $\mathrm{F}(\mathrm{x})$ and $\mathrm{g}(\mathrm{x})$ characterize a $(15,11)$ Reed-Solomon code. But since there are not 11 bytes in the header to encode, the R-S code was shortened to a $(10,6)$ RS code. This implies that there are 5 virtual fill symbols. Also note that there is no interleaving.

## B. 2 GALOIS FIELD TABLE FOR GF( $2^{\wedge} 4$ ) GENERATED BY F(X) FROM NUMBER 4 ABOVE

| $P$ | POLY |
| :---: | :---: |
| O | IN |
| $W$ | ALPHA |
| $E$ |  |
| $R$ |  |
|  | 0000 |
| ${ }^{*}$ | 0001 |
| 1 | 0100 |
| 2 | 1000 |
| 3 | 0011 |
| 4 | 0110 |
| 5 | 1100 |
| 6 | 1011 |
| 7 | 0101 |
| 8 | 1010 |
| 9 | 0111 |
| 10 | 1110 |
| 11 | 1111 |
| 12 | 1101 |
| 13 | 1001 |
| 14 |  |

## B. 3 EXPANSION OF REED-SOLOMON COFFECIENTS

| COEFFICIENTS OF $\mathrm{g}(\mathrm{x})$ | POLYNOMINAL IN a |
| :---: | :---: |
|  | $\mathrm{a}^{3}$ |
|  | $\mathrm{a}^{2}$ | $\mathrm{a}^{1} \quad \mathrm{a}^{0}$.

## APPENDIX C PAYLOAD CORRECTION DATA (PCD) LATENCIES

## C. 1 PCD LATENCIES RELATIVE TO PDF TIMECODE IN WIDEBAND DATA

Table C-1 contains Payload Correction Data (listed in the first column) total latencies for 1 Kbps and 4 Kbps telemetry data rates. Case 1 (TDF-Originated) and Case 2 (Flight Software Originated) data are mutually exclusive. Latencies from PCD software buffering and PDF buffering applies to both Case 1 and Case 2.
TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | CASE 2: FSWORIGINATED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | ```LATENCY FROM TDF SAMPLING RATE (SECS)``` | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Ambient Preamp Temperature (High Channels) | 2 | 26 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TEHC- } \\ \text { PATMP) } \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 0.804 <br> Worst Case: <br> 0.805 <br> At 4K TLM Rate: <br> Best Case: <br> 0.200 <br> Worst Case: <br> 0.201 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: Best Case: 0.000 Worst Case: 16.000 At 4K TLM Rate: Best Case: 0.000 Worst Case: 4.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: $0.000$ <br> At 4K TLM Rate: <br> Best Case: $0.000$ <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.507 <br> Worst Case: <br> 25.008 <br> At 4K TLM Rate: <br> Best Case: <br> 7.903 <br> Worst Case: <br> 12.404 |
| Ambient Preamp Temperature (Low Channels) | 2 | 30 | $\begin{aligned} & \hline \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TELCPATMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: <br> 0.796 <br> Worst Case: <br> 0.797 <br> At 4K TLM Rate: <br> Best Case: <br> 0.198 <br> Worst Case: <br> 0.199 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 <br> At 4K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: Best Case: 0.000 Worst Case: 16.000 At 4K TLM Rate: Best Case: 0.000 Worst Case: 4.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.499 <br> Worst Case: <br> 25.000 <br> At 4K TLM Rate: <br> Best Case: $7.901$ <br> Worst Case: <br> 12.402 |
| Backup Shutter Flag Temperature | 0, 1, 2, 3 | 77 | $\begin{aligned} & \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TEBSHTMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: 0.858 <br> Worst Case: <br> 0.859 <br> At 4K TLM Rate: <br> Best Case: 0.214 <br> Worst Case: 0.215 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 1.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case <br> 8.561 <br> Worst Case: <br> 13.062 <br> At 4K TLM Rate: <br> Best Case: <br> 7.917 <br> Worst Case: <br> 9.418 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  | 안 |  | N |  | 움 |  |
|  |  | $\begin{array}{\|l} \hline \infty \\ \vdots \\ \vdots \\ \vdots \\ \hline \end{array}$ |  | $\sim$ |  | ~ |  |
|  |  |  |  |  |  |  |  |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: TDF-ORIGINATED DATA |  |  | CASE 2: FSWORIGINATED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Band 4 Post Amp Temperature | 2 | 27 | $\begin{aligned} & \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TEB4PATMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: 0.812 <br> Worst Case: 0.813 <br> At 4K TLM Rate: <br> Best Case: 0.202 <br> Worst Case: 0.203 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 16.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \end{array}$ | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.515 <br> Worst Case: 25.016 <br> At 4K TLM Rate: <br> Best Case: 7.905 <br> Worst Case: 12.406 |
| Band 7 Preamp Temperature | 2 | 29 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TEB7PATMP) } \end{gathered}$ | At 1K TLM Rate <br> Best Case: 0.804 <br> Worst Case: $0.805$ <br> At 4K TLM Rate: <br> Best Case: 0.200 <br> Worst Case: 0.201 | At 1K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1 K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.507 <br> Worst Case: <br> 25.008 <br> At 4K TLM Rate: <br> Best Case: <br> 7.903 <br> Worst Case: <br> 12.404 |
| Black Body Temperature (Control) | 0, 1, 2, 3 | 78 | $\begin{aligned} & \hline \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TEBBCTMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: <br> 0.851 <br> Worst Case: <br> 0.852 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.212 <br> Worst Case: <br> 0.213 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 1.000 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: Best Case: 7.691 Worst Case: 8.191 At 4K TLM Rate: Best Case: 7.691 Worst Case: 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.554 <br> Worst Case: <br> 13.055 <br> At 4K TLM Rate: <br> Best Case: <br> 7.915 <br> Worst Case: $9.416$ |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | $\begin{gathered} \text { CASE 2: } \\ \text { FSW- } \\ \text { ORIGINATED } \end{gathered}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Black Body Temperature (Isolated) | 0, 1, 2, 3 | 74 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TEBBMTMP) } \end{gathered}$ | At 1K TLM Rate <br> Best Case: 0.843 <br> Worst Case: 0.844 <br> At 4K TLM Rate: <br> Best Case: 0.210 <br> Worst Case: 0.211 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 1.000 \end{array}$ | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.546 <br> Worst Case: $13.047$ <br> At 4K TLM Rate: <br> Best Case: 7.913 <br> Worst Case: $9.414$ |
| Calibration Lamp Housing Temperature | 2 | 23 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TE- } \\ \text { CLAMPHT) } \end{gathered}$ | At 1K TLM Rate <br> 0.772 <br> Worst Case: $0.773$ <br> At 4K TLM Rate: <br> Best Case: 0.192 <br> Worst Case: $0.193$ | At 1K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1K TLM Rate: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: 7.691 <br> Worst Case: 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.475 <br> Worst Case: <br> 24.976 <br> At 4K TLM Rate: <br> Best Case: <br> 7.895 <br> Worst Case: <br> 12.396 |
| Calibration Shutter Flag Temperature | 0, 1, 2, 3 | 76 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TECSFTMP) } \end{gathered}$ | At 1K TLM Rate: Best Case: 0.835 Worst Case: 0.836 At 4K TLM Rate: Best Case: 0.208 Worst Case: 0.209 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 1.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate <br> Best Case: <br> 8.538 <br> Worst Case: <br> 13.039 <br> At 4K TLM Rate: <br> Best Case: <br> 7.911 <br> Worst Case: <br> 9.412 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | CASE 2: FSWORIGINATED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Calibration Shutter Hub Temperature | 2 | 25 | $\begin{gathered} \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TECSHHBTM } \\ \text { P) } \end{gathered}$ | At 1K TLM Rate: <br> Best Case: 0.812 <br> Worst Case: 0.813 <br> At 4K TLM Rate: <br> Best Case: 0.202 <br> Worst Case: 0.203 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 16.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \end{array}$ | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.515 <br> Worst Case: 25.016 <br> At 4K TLM Rate: <br> Best Case: 7.905 <br> Worst Case: 12.406 |
| CFPA Control Temperature | 0, 1, 2, 3 | 80 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TECF- } \\ \text { PACTMP) } \end{gathered}$ | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \hline \text { Best Case: } \\ 0.851 \\ \text { Worst Case: } \\ 0.852 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.212 \\ \text { Worst Case: } \\ 0.213 \end{array}$ | At 1K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 1.000 \end{array}$ | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1 K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.554 <br> Worst Case: <br> 13.055 <br> At 4K TLM Rate: <br> Best Case: <br> 7.915 <br> Worst Case: <br> 9.416 |
| CFPA Heater Current | 0, 1, 2, 3 | 75 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TECFPAH- } \\ \text { TRI) } \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 0.843 <br> Worst Case: <br> 0.844 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.210 <br> Worst Case: <br> 0.211 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 1.000 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: Best Case: 7.691 Worst Case: 8.191 At 4K TLM Rate: Best Case: 7.691 Worst Case: 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.546 <br> Worst Case: <br> 13.047 <br> At 4K TLM Rate: <br> Best Case: <br> 7.913 <br> Worst Case: $9.414$ |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  |  |  | $\stackrel{\leftarrow}{z}$ |  |  | $\stackrel{\leftarrow}{z}$ |  |  |
|  |  |  |  | $\stackrel{\Sigma}{z}$ |  |  | $\frac{1}{z}$ |  |  |
|  |  |  |  | $\stackrel{\leftarrow}{z}$ |  |  | $\stackrel{\leftarrow}{z}$ |  |  |
|  |  |  |  |  |  |  |  |  |  |
|  |  | $\bar{\sim}$ |  | $\begin{array}{l\|l} 0 & 0 \\ \vdots \\ 0 & \vdots \\ \hline \end{array}$ | $\begin{aligned} & \text { n } \\ & 0 \\ & 0 \\ & 0 \end{aligned}$ | $\begin{aligned} & \frac{0}{6} \\ & \frac{6}{7} \end{aligned}$ | $\begin{gathered} \tilde{N} \\ \underset{\sim}{N} \\ \end{gathered}$ | $\begin{aligned} & \hat{N} \\ & \text { n } \\ & \vdots \\ & i \end{aligned}$ | N |
|  |  | $\sim$ |  | $\bigcirc$ - | ~ | m | 0 - | ~ | $\cdots$ |
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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  | $\stackrel{\Sigma}{\Sigma}$ |  | $\underset{\Sigma}{\Sigma}$ |  | $\stackrel{\swarrow}{\Sigma}$ |  |
|  |  | $\stackrel{\Sigma}{Z}$ |  | $\stackrel{\leftarrow}{\Sigma}$ |  | $\underset{Z}{\Sigma}$ |  |
|  |  | $\varangle$ |  | $\stackrel{\nwarrow}{\Sigma}$ |  | $\mid \underset{\Sigma}{\Sigma}$ |  |
|  |  |  |  |  |  |  |  |
|  |  | $\begin{array}{\|l\|l} \overline{6} & \hat{N} \\ 0 & 1 \\ \infty & \underset{\sim}{n} \\ \hline \end{array}$ | $\begin{array}{\|l\|l} \hline & N \\ 0 & N \\ \infty & \underset{N}{n} \\ & \text { N } \end{array}$ | $\begin{array}{\|l\|l} 10 & - \\ 0 & 1 \\ 1 & \infty \\ 0 & \sim \end{array}$ | $\begin{array}{\|l\|l} 10 & \overline{9} \\ 0 & 1 \\ 0 & \infty \\ 0 & \sim \end{array}$ | $\begin{array}{\|l\|l} \hline 9 & n \\ 0 & 1 \\ 1 & 1 \\ 0 & \text { ले } \end{array}$ |  |
|  |  | 0 - | $\cdots$ | 0 - | ~ ल | $\bigcirc$ - | $\cdots$ |
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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  | $\stackrel{\leftarrow}{z}$ |  |  |  |  |  |  |
|  |  | $\stackrel{\Sigma}{z}$ |  |  |  |  |  |  |
|  |  | $\stackrel{\varangle}{Z}$ |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
|  |  |  | $\begin{aligned} & \infty \\ & \hat{N} \\ & \end{aligned}$ | ¢ | $\left\lvert\, \begin{aligned} & \infty \\ & 0 \\ & \vdots \\ & \infty \\ & \hline \end{aligned}\right.$ |  | $\begin{gathered} \underset{\sim}{f} \\ \sim \end{gathered}$ |  |
|  |  | $\bigcirc$ - | $\sim$ | $\cdots$ | O |  | - |  |
|  |  |  |  |  |  |  |  |  |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  | $\stackrel{\varangle}{\Sigma}$ |  | $\frac{\Sigma}{z}$ |  | $\stackrel{\Sigma}{\Sigma}$ |  |
|  |  | $\stackrel{<}{z}$ |  | $\stackrel{\pi}{z}$ |  | $\stackrel{\boxed{z}}{z}$ |  |
|  |  | $\stackrel{<}{z}$ |  | $\stackrel{\pi}{z}$ |  | $\frac{\Sigma}{z}$ |  |
|  |  |  |  |  |  |  |  |
|  | ¢ | op |  | $\hat{j}$ |  | $\left\lvert\, \begin{aligned} & \bar{\infty} \\ & \hline \end{aligned}\right.$ |  |
|  |  | $\begin{aligned} & \hline \infty \\ & \vdots \\ & \vdots \\ & \vdots \\ & 0 \end{aligned}$ |  | $\begin{aligned} & \hline \infty \\ & \dot{N} \\ & \dot{\Gamma} \\ & 0 \end{aligned}$ |  | $\begin{aligned} & \hline \infty \\ & \vdots \\ & \dot{N} \\ & 0 \\ & \hline \end{aligned}$ |  |
|  |  |  |  |  |  |  |  |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  | $\stackrel{\nwarrow}{\Sigma}$ |  | $\stackrel{\boxed{z}}{z}$ |  | $\stackrel{\leftarrow}{z}$ |  |
|  |  | $\mathbb{Z}$ |  | $\stackrel{\measuredangle}{z}$ |  | $\stackrel{\varangle}{\Sigma}$ |  |
|  |  | $\frac{\Sigma}{z}$ |  | $\stackrel{\&}{z}$ |  | $\stackrel{\Sigma}{z}$ |  |
|  |  |  |  |  |  |  |  |
|  |  | $\begin{aligned} & \stackrel{n}{N} \\ & \underset{\sim}{n} \end{aligned}$ |  | $\left\lvert\, \begin{aligned} & \stackrel{9}{1} \\ & \stackrel{\rightharpoonup}{6} \end{aligned}\right.$ |  | $\begin{gathered} \text { N} \\ \underset{\sim}{N} \\ \underset{\sim}{n} \end{gathered}$ |  |
|  |  | $\begin{aligned} & m \\ & \vdots \\ & \vdots \\ & \vdots \\ & \hline- \\ & \hline \end{aligned}$ |  | $\bigcirc$ |  | $\bigcirc$ |  |
|  |  |  |  |  |  |  |  |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  | $\stackrel{\varangle}{z}$ |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  | ¢ | $\begin{aligned} & \stackrel{N}{N} \\ & \stackrel{N}{N} \end{aligned}$ |  | \# |  | $\stackrel{\square}{\bullet}$ |  |
|  | 年을 | $\bigcirc$ |  | $\bigcirc$ |  | ~ |  |
|  |  |  |  |  |  | $\begin{aligned} & \hline \text { MEM Heat Sink Power } \\ & \text { Supply } 1 \\ & \text { Temperature } \end{aligned}$ |  |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | $\begin{gathered} \text { CASE 2: } \\ \text { FSW- } \\ \text { ORIGINATED } \end{gathered}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | ```LATENCY FROM TDF SAMPLING RATE (SECS)``` | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | $\begin{aligned} & \text { TOTAL } \\ & \text { LATENCY } \\ & \text { (SECS) } \end{aligned}$ |
| MEM Heat Sink Power Supply 2 Temperature | 2 | 20 | TDF-to-SCP TLM (TEPS2HSTM P) | At 1K TLM Rate <br> Best Case: <br> 0.804 <br> Worst Case: <br> 0.805 <br> At 4K TLM Rate: <br> Best Case: 0.200 <br> Worst Case: 0.201 | At 1K TLM Rate: <br> Best Case $0.012$ <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: $0.000$ <br> At 4K TLM Rate: <br> Best Case: $0.000$ <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.507 <br> Worst Case: <br> 25.008 <br> At 4K TLM Rate: <br> Best Case: <br> 7.903 <br> Worst Case: <br> 12.404 |
| Mux 1 Electronics Temperature | 0 | 81 |  | At 1K TLM Rate: <br> Best Case: <br> 0.788 <br> Worst Case: <br> 0.789 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.196 <br> Worst Case: <br> 0.197 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 <br>  <br> At 4 K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 16.000 <br> At 4K TLM Rate: <br> Best Case: $0.000$ <br> Worst Case: 4.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br>  <br> At $4 \mathrm{~K} \mathrm{TLM} \mathrm{Rate:}$ <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1 K TLM Rate <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.491 <br> Worst Case: <br> 24.992 <br> At 4K TLM Rate: <br> Best Case: <br> 7.899 <br> Worst Case: <br> 12.400 |
| Mux 2 Electronics Temperature | 0 | 83 | $\begin{aligned} & \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TE- } \\ & \text { MUX2ETMP) } \\ & \text { or } \\ & \text { CAL Lamp 2 } \\ & \text { current after } \\ & \text { TDF RAM } \\ & \text { patch } \\ & \text { (TE- } \\ & \text { CLAMP2I_P) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: <br> 0.772 <br> Worst Case: <br> 0.773 <br> At 4K TLM Rate: <br> Best Case: <br> 0.192 <br> Worst Case: <br> 0.193 |  <br> At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 <br>  <br> At 4 K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 16.000 <br> At 4K TLM Rate: <br> Best Case: $0.000$ <br> Worst Case: 4.000 |  <br> At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 <br>  <br> At 4 K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.475 <br> Worst Case: <br> 24.976 <br> At 4K TLM Rate: <br> Best Case: <br> 7.895 <br> Worst Case: <br> 12.396 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: TDF-ORIGINATED DATA |  |  | CASE 2: FSWORIGINATED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Mux 1 Power Supply Temperature | 0 | 82 | $\begin{aligned} & \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TE- } \\ & \text { MUX1PST) } \\ & \text { or } \\ & \text { Active Mux } \\ & \text { (1 or 2) Power } \\ & \text { Supply Temp. } \\ & \text { after TDF } \\ & \text { RAM patch } \\ & \text { (TEMUXPST) } \end{aligned}$ | At 1K TLM Rate <br> Best Case: <br> 0.780 <br> Worst Case: <br> 0.781 <br> At 4K TLM Rate: <br> Best Case: 0.194 <br> Worst Case: 0.195 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 16.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \end{array}$ | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.483 <br> Worst Case: $24.984$ <br> At 4K TLM Rate: <br> Best Case: 7.897 <br> Worst Case: 12.398 |
| Mux 2 Power Supply Temperature | 1 | 81 | $\begin{aligned} & \hline \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TE-- } \\ & \text { MUX2PST) } \\ & \text { or } \\ & \text { CAL Lamp 1 } \\ & \text { Current afater } \\ & \text { TDF RAM } \\ & \text { patch } \\ & \text { (TE- } \\ & \text { CLAMP1I_P) } \end{aligned}$ | At 1 K TLM Rate: <br> Best Case: <br> 0.780 <br> Worst Case: <br> 0.781 <br> At 4K TLM Rate: <br> Best Case: 0.194 <br> Worst Case: 0.195 | At 1K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1 K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.483 <br> Worst Case: <br> 24.984 <br> At 4K TLM Rate: <br> Best Case: <br> 7.897 <br> Worst Case: <br> 12.398 |
| Pan Band Post Amplifier Temperature | 2 | 46 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TEPBPATMP) } \end{gathered}$ | $\begin{gathered} \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.772 \\ \text { Worst Case: } \\ 0.773 \\ \\ \text { At 4K TLM Rate: } \\ \hline \text { Best Case: } \\ 0.192 \\ \text { Worst Case: } \\ 0.193 \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: Best Case: 7.691 Worst Case: 8.191 At 4K TLM Rate: Best Case: 7.691 Worst Case: 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.475 <br> Worst Case: <br> 24.976 <br> At 4K TLM Rate: <br> Best Case: <br> 7.895 <br> Worst Case: <br> 12.396 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | CASE 2: FSWORIGINATED |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY <br> FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | TOTAL LATENCY (SECS) |
| Primary Mirror Mask Temperature | 2 | 41 | $\begin{aligned} & \hline \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TE- } \\ & \text { PRIMMTMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: 0.812 <br> Worst Case: 0.813 <br> At 4K TLM Rate: <br> Best Case: 0.202 <br> Worst Case: 0.203 | At 1K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | $\begin{array}{\|c} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 16.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 4.000 \end{array}$ | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: 8.515 <br> Worst Case: 25.016 <br> At 4K TLM Rate: <br> Best Case: 7.905 <br> Worst Case: 12.406 |
| Primary Mirror Temperature | 2 | 40 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TE- } \\ \text { PRIMRTMP) } \end{gathered}$ | At 1K TLM Rate <br> Best Case: 0.804 <br> Worst Case: $0.805$ <br> At 4K TLM Rate: <br> Best Case: 0.200 <br> Worst Case: 0.201 | At 1K TLM Rate <br> Best Case: 0.012 <br> Worst Case: 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | $\begin{gathered} \hline \text { At 1K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \\ \\ \text { At 4K TLM Rate: } \\ \text { Best Case: } \\ 0.000 \\ \text { Worst Case: } \\ 0.000 \end{gathered}$ | At 1 K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: $8.191$ <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.507 <br> Worst Case: <br> 25.008 <br> At 4K TLM Rate: <br> Best Case: <br> 7.903 <br> Worst Case: <br> 12.404 |
| Scan-Line Corrector Temperature | 2 | 24 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TESLCTMP) } \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 0.772 <br> Worst Case: <br> 0.773 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.192 <br> Worst Case: <br> 0.193 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: <br> 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br>  <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 4.000 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: Best Case: 7.691 Worst Case: 8.191 At 4K TLM Rate: Best Case: 7.691 Worst Case: 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.475 <br> Worst Case: <br> 24.976 <br> At 4K TLM Rate: <br> Best Case: <br> 7.895 <br> Worst Case: <br> 12.396 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA


TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

|  |  |  |  | CASE 1: <br> TDF-ORIGINATED DATA |  |  | $\begin{gathered} \text { CASE 2: } \\ \text { FSW- } \\ \text { ORIGINATED } \end{gathered}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DESCRIPTION | MAJOR FRAME | MINOR FRAME | DATA SOURCE | LATENCY FROM DATA SAMPLING BY TDF TO LEVEL 10 INTERRUPT TO FSW (SECS) |  | LATENCY FROM TDF SAMPLING RATE (SECS) | LATENCY FROM OTHER NON-PCD FSW | LATENCY FROM PCD S/W BUFFERING AND PDF BUFFERING (SECS) | $\begin{aligned} & \text { TOTAL } \\ & \text { LATENCY } \\ & \text { (SECS) } \end{aligned}$ |
|   <br> Serial Word "S" Bit <br> Command Reject, Enable  <br> 1 P 0 <br> Command Reject, Enable  <br> 2 P 1 <br> Command Reject, Enable  <br> 3 P 2 <br> Command Reject, Enable <br> 4 P 3 <br> Command Reject, Enable  <br> 1 R 4 <br> Command Reject, Enable <br> 2 R 5 <br> Command Reject, Enable <br> 3 R 6 <br> Command Reject, Enable <br> 4 R 7 | 3 | 83 | $\begin{gathered} \hline \text { TDF-to-SCP } \\ \text { TLM } \\ \text { (TETMEMS) } \end{gathered}$ | At 1K TLM Rate: <br> Best Case: <br> 5.999 <br> Worst Case: <br> 6.000 <br> At 4K TLM Rate: <br> Best Case: <br> 1.499 <br> Worst Case: <br> 1.500 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: $0.012$ <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: <br> 16.000 <br> At 4K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 4.000 | At 1K TLM Rate: <br> Best Case: <br> 0.000 <br> Worst Case: $0.000$ <br> At 4K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: Best Case: 13.702 <br> Worst Case: 30.203 <br> At 4K TLM Rate: <br> Best Case: 9.202 <br> Worst Case: 13.703 |
| Silicon Focal-Plane Assembly Temp. | 2 | 17 | $\begin{aligned} & \text { TDF-to-SCP } \\ & \text { TLM } \\ & \text { (TESFPATMP) } \end{aligned}$ | At 1K TLM Rate: <br> Best Case: <br> 0.780 <br> Worst Case: <br> 0.781 <br> At 4K TLM Rate: <br> Best Case: 0.194 <br> Worst Case: <br> 0.195 | At 1K TLM Rate: <br> Best Case: <br> 0.012 <br> Worst Case: <br> 0.012 <br> At 4K TLM Rate: <br> Best Case: 0.012 <br> Worst Case: 0.012 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 16.000 <br> At 4K TLM Rate: <br> Best Case: $0.000$ <br> Worst Case: <br> 4.000 | At 1K TLM Rate: <br> Best Case <br> 0.000 <br> Worst Case: <br> 0.000 <br> At 4K TLM Rate: <br> Best Case: 0.000 <br> Worst Case: <br> 0.000 | At 1K TLM Rate: <br> Best Case: <br> 7.691 <br> Worst Case: <br> 8.191 <br> At 4K TLM Rate: <br> Best Case: 7.691 <br> Worst Case: <br> 8.191 | At 1K TLM Rate: <br> Best Case: <br> 8.483 <br> Worst Case: <br> 24.984 <br> At 4K TLM Rate: <br> Best Case: 7.897 <br> Worst Case: 12.398 |

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA

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|  |  |  |  |  |  |
|  |  | $\stackrel{\text { K }}{ }$ |  | $\frac{5}{2}$ |  |
|  |  | $\stackrel{\text { ¢ }}{2}$ |  | $\underset{z}{\text { z }}$ |  |
|  |  | $\stackrel{\text { K }}{ }$ |  | $\stackrel{4}{2}$ |  |
|  |  |  |  |  |  |
|  |  | \|er |  | $\left\lvert\, \begin{gathered} \infty \\ \underset{\sim}{\infty} \\ \underset{\sim}{2} \end{gathered}\right.$ |  |
|  |  | $\bigcirc$ |  | - |  |
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TABLE C-1. PAYLOAD CORRECTION DATA LATENCIES RELATIVE TO PDF TIME CODE IN WIDEBAND DATA


