

# **Algorithm Theoretical Basis Document**

# ATBD 2.4

# RETRIEVAL OF TOTAL WATER VAPOUR CONTENT FROM MERIS MEASUREMENTS

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**ESL** 

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# 1. Introduction

# 1.1 Algorithm identification

MERIS.RRGVWC

# 1.2 Introduction

Water vapour is the most effective greenhouse gas in the atmosphere. It influences weather and climate and is responsible for clouds developement, precipitation, and modulates the atmospheric radiative energy transfer (Ramanathan *et al.*, 1989). Therefore it influences the energy balance of the earth and thus also temperature and circulation of the earth-atmosphere system (Starr and Melfi, 1991).

Water vapour varies strongly in time and space leading to the necessity of a global monitoring of atmospheric water vapour content from satellites. Today, operational satellite detection of total water vapour using a passive microwave sensor are carried out with SSM/I (Special Sensor Microwave Imager) with a mean error in the column content of 7 % (Schlüssel and Emery, 1990). The spatial resolution is 49  $km \ge 63 km$  is not sufficient to obtain full mesoscale water vapour information. The presence of clouds does not limit the retrieval with microwave sensors. Microwave retrieval algorithms, however, are limited to low emissivity water surfaces.

The water vapour retrieval above land surfaces with current satellite sensors is more difficult. With HIRS-2 (High Resolution Infrared Sounder), a part of TOVS (Tiros-N Operational Vertical Sounder), a polar orbiting infrared-microwave sensor on board the NOAA satellites, total water vapour content above land surfaces is determined by using 5 spectral channels between 6 and 14  $\mu m$  with a relative error of 20 % (Susskind *et al.*, 1984, Starr/Melfi, 1991). Inaccuracies arise due to the required estimation of the temperature and water vapour profiles as well as surface temperature (Gao, 1993). Again, the spatial resolution is not sufficient for mesoscale water vapour studies. Additionally the application is limited to clear sky conditions.

Besides HIRS-2, the VISSR (Visible-Infrared Spin Scan Radiometer) atmospheric sounders VAS (VISSR Atmospheric Sounder) on board of the geostationary satellites GOES (Geostationary Operational Environmental Satellite) and METEOSAT measure the total water vapour content (Starr and Melfi, 1991) in the infrared spectral range. However, there are similar restrictions as for HIRS-2 measurements (Hayden, 1988). The estimation of errors is limited due to the strong spatial variability of water vapour: A comparisons of radiosonde with low resolution data is difficult (Starr and Melfi, 1991). Chesters (1983) compared radiosonde data with GOES/VAS measurements and indicates an accuracy of 1  $g/cm^2$  in the water vapour range between 1.7 and 5.5  $g/cm^2$ .

Furthermore, water vapour column content retrieval algorithms have been proposed for aircraft or satellite measurements using absorption of solar radiation in the  $\rho\sigma\tau$  water vapour absorption band around 1  $\mu m$ . Fischer (1989) proposed a differential absorption method using two spectral bands within a small interval to minimize the influence of spectrally varying surface reflectances. The spectral region between  $\lambda = 880$  and  $\lambda = 905$  nm



was found to be most appropriate for the retrieval of the total water vapour content, even for dry atmospheres. The spectral bandwidth of the channels should not exceed  $\Delta \lambda = 10 \text{ nm}$ . An accuracy of 10 % was predicted above a wide range of natural surfaces (Bowker *et al.*, 1985), if the variation of the surface reflectance is unknown within the algorithm.

Gao and Goetz (1990) were the first to use experimental data to demonstrate that the columnar water vapour content can be retrieved from airborne imaging spectrometers. Gao *et al.* (1993) proposed at least three spectral channels for the American spectrometer MODIS on board of the EOS platform, scheduled for launch in 1998: one broadband channel around 940 *nm* and two narrow band channels in the window regions located near the short- and longwave edges of the  $\rho\sigma\tau$  absorption band. The spectral slope of surface reflectivity and atmospheric scattering are assumed to be linear between the two window channels. The estimated relative error of retrieved water vapour is about 5 % for visibilities above 20 *km*. The error due to spectral nonlinear variations of surface reflectivity is less than 8 %.

The algorithm of Frouin *et al.* (1990) uses two spectral channels both centred around 935 *nm* but with different bandwidths. Comparisons with radiosonde data show 15 % relative error when calculating the total water vapour column content from measured downward radiance. The measurements were ground-based, where the influence of surface reflectivity can be neglected. Aircraft measurements of up-welling solar radiance during two flights yielded 13 % and 18 % relative error, respectively. Neither spectral non-linearities of atmospheric scattering parameters nor those of the surface reflectance were taken into account.

The French POLDER (POLarization and Directionality of Earth Reflectances) on board the Japanese satellite ADEOS (ADvanced Earth Observing Satellite), which has been launched 1996, measured total water vapour by using two spectral channels (865 *nm*, spectral bandwidth 40 *nm*, and 910 *nm*, spectral bandwidth 20 *nm*) with an expected relative error of approximately 10 %. The advantage of the same center wavelength in Frouin's algorithm, concerning variations of optical parameters between the two channels, is lost.

The MERIS instrument will have two channels for the water vapour measurement, located at 890 nm and 900 nm, both with 10 nm bandwidth. As previously demonstrated by Bartsch *et al.* (1997), this channel setting minimizes the effects of surface albedo slope, whereby the channel location at the shortwave edge of the  $\rho\sigma\tau$  absorption band yields a good sensor response.

The following investigation focuses on the retrieval of total water vapour mainly above land surfaces. Investigations of water vapour retrieval above water surfaces as well as above clouds are included. Above water surfaces the total water vapour determination is restricted by the low reflectance. Outside the region of the sun glitter, the influence of aerosols and the interaction of aerosol scattering and water vapour absorption governs the signal. The water vapour algorithm over ocean accounts for the aerosol scattering by including the MERIS 'aerosol' channels 9, 12, and 13.



# 2 Algorithm overview

The water vapour retrieval algorithms dedicated for MERIS are based on the work of Fischer (1989), Bartsch, (1996) and Bartsch *et al.* (1997). The general algorithm approach is to relate the columnar water vapour content to the ratio of MERIS channels 14 and 15, located at 890 nm and 900 nm, respectively. The general form of the retrieval algorithms is

$$W = k_0 + k_1 \log(\frac{L_{Ch15}}{L_{Ch15}}) + k_2 \log^2(\frac{L_{Ch15}}{L_{Ch15}}), \tag{1}$$

where W is the column amount of water vapour,  $L_{CH14}$  and  $L_{CH15}$  are the radiances measured in MERIS channels 14 and 15, and  $k_0$ ,  $k_1$  and  $k_2$  are regression constants. This simple model is based on the assumption that a logarithmical relation between the absorber mass and extinction exists. It therefore reflects Lamberts law for an idealized non-scattering atmosphere, unsaturated absorption and monochromatic radiation. Since none of these preconditions are perfectly given, an empirical quadratic correction term is introduced in Equation (1). It has to be outlined that the model described into Equation (1) has been chosen because of its simplicity and its physical motivation. The relation between W and the radiance ratio may be fitted by several other non-linear functions with similar results in terms of the retrieval error.

The regression coefficients are derived by inverting results of the below described radiative transfer model MOMO. In any case the regression constants depend on observation geometry. For the ocean algorithm they additionally depend on aerosol optical depth, derived from MERIS' atmospheric correction channels 9, 12, and 13. For land surfaces, the regression constants additionally depend on surface pressure, since pressure variations cause variations in water vapour absorption due to the pressure broadening of the absorption lines. The derivation of the regression constants along with a description of MOMO and of the performed radiative transfer simulations may be found in section 3. Technical details of the algorithm implementation may also be found in section 3. Section 4 is dedicated to a detailed error analysis, taking into account variations of atmospheric parameters, spectral surface albedo slope, sensor noise, and observation geometry.





#### 3 Algorithm description

**ESL** 

#### 3.1 **Theoretical description**

#### 3.1.1 Physical basis

#### **3.1.1.1 General**

Within the solar spectral range the  $\rho\sigma\tau$ -band around 935 nm exhibits strong absorption by water vapour. The transmission for two model atmospheres within the spectral range relevant for MERIS channel 15 is shown in Figure 3-1. The strength and broadness of individual lines is controlled by total water vapour amount, pressure, and temperature variations. Variations in atmospheric transmission directly translate to variations in the measured radiance. Over land surfaces the magnitude of the measured signal is mainly governed by variations of surface reflectance. Independence of surface albedo is gained relying on radiance ratios between MERIS channel 15 and the almost absorption-free reference channel 14. The assumption is, that scattering and absorption properties of other atmospheric constituents and the surface albedo do not differ significantly for these two channels. This presumption is crucial for the successful retrieval of water vapour. It is shown that for the majority of measurements the presumption is fulfilled to a high accuracy. This confirms results of earlier studies (Bartsch et al., 1997), namely that the choice of the MERIS water vapour channels is optimal to minimize this effect. For cases where surface albedo differs significantly between channel 14 and 15 a simple correction algorithm is proposed.

(a) MIDLATITUDE SUMMER ATMOSPHERE

(b) SUBARCTIC WINTER ATMOSPHERE



Figure 3.1: Atmospheric transmission between 895nm and 905nm for two standard atmospheres, calculated from the HITRAN-96 database

Outside the sun glitter water surfaces show a significantly lower surface reflectivity at higher wavelengths. The measured signal over water surfaces is mainly governed by aerosol scattering. Even though the overall structure of the ocean algorithm described by Equation (1) holds, the underlying physics differs significantly from the land algorithm. The effects of variable aerosol optical depth and of variations in aerosol and water vapour vertical profiles are the most significant factors affecting the retrieval accuracy. This has been accounted for



by introducing a dependence of the regression coefficients on the aerosol optical depth. Despite this correction, the retrieval accuracy of the ocean algorithm, outside the sun glitter, is still inferior to that over land surfaces.

The sun glitter region has to be treated separately within the retrieval algorithm for water surfaces. Within the sun glitter region, the measured signal is comparable to that above land surfaces and hence land algorithms may be applied. The accuracy of retrievals over sun glitter is expected to be comparable to land surfaces.

Clouds are bright targets with small spectral variation in reflectivity. Water vapour retrieval results under cloudy conditions are therefore expected to be feasible. Variations in penetration depth of the incoming solar radiation lead to uncertainties in the assignment of the measured water vapour content to an altitude range. The penetration depth is mainly governed by the ratio between cloud optical depth and cloud geometrical thickness. The issues associated with variable penetration depth are closely related to cloud top pressure retrieval and are discussed in more detail in the cloud top pressure ATBD. Another factor, limiting the retrieval accuracy, is the comparably low water vapour content available above high clouds which generally leads to an increasing relative errors with increasing cloud top height.

# 3.1.1.2 Algorithm development

The algorithms provided are based on inverse radiative transfer modelling. A large dataset of different atmospheric profiles of water vapour, temperature, pressure, and aerosol types and vertical distributions are used as input parameters for the radiative transfer simulations. This input dataset virtually covers the global variability of these parameters. From the simulated radiance ratios regression coefficients are derived for all combinations of independent input variables, namely, sun- and observer zenith angle, relative azimuth, and aerosol optical depth. In the subsequent sections the radiative transfer model as well as the physical input parameters for the simulations are described.

# 3.1.1.2.1 Matrix Operator Model (MOMO)

The radiative transfer code MOMO (Fischer and Graßl, 1983; Fell and Fischer, 1995) is used to simulate the radiances for the MERIS channels. The Matrix Operator Method (Plass *et al.*, 1973) offers the possibility of a) combination of layers of any given optical properties b) very fast calculation even in the case of optically thick layers with highly anisotropic phase functions c) choice of any desired surface reflectivity, and d) the calculation of up- and downwelling radiances within the ocean and the atmosphere for all layer boundaries.

Scattering and absorption processes due to aerosols and cloud particles are represented by appropriate scattering and extinction coefficients and the corresponding scattering phase function. These parameters are obtained by Mie theory. Air molecules are small compared to the wavelength of the incoming sunlight. Thus the molecular scattering can be described with Rayleigh theory.

The exponential sum fitting technique for transmission (ESFT) is employed to incorporate absorption by gases (Armbruster and Fischer, 1995). The approximation of transmission functions with exponential sums is used for the spectral integration within the radiative transfer code. The calculation of the gas absorption is based on the HITRAN dataset



(Rothman *et al.*, 1992), which contains parameters of the single absorption lines of the main atmospheric gases.

The model has extensively been validated by comparisons with Monte-Carlo-models (Heinemann and Gentili, 1995) and with airborne radiation measurements (Schüller *et al.*, 1997).

# 3.1.1.2.2 Radiative transfer simulations for the algorithm development

A number of 432 azimuthally resolved radiance spectra were calculated, covering a broad range of atmospheric temperature and pressure profiles, aerosol optical depths, surface reflectivities and total water vapour content both, over land and water surfaces. The vertical structure of the atmosphere was described by 20 homogeneous model layers. The input parameters of the simulations are described in detail in the following sections.

#### 3.1.1.2.3 Vertical temperature, pressure and water vapour profiles

Vertical profiles of temperature, pressure and water vapour were taken from worldwide radiosoundings, covering a wide range of natural variations. Since the averaging of these profiles would yield unrealistic, smooth profiles, 12 profiles were chosen empirically, representing a broad range of surface pressure, temperature and water vapour profiles. Figure 3.2 shows these profiles along with their total water vapour column content, ranging from 0.33 to 5.57 g/cm<sup>2</sup>. The surface temperature varies between -11.5 to 33.2 °C and surface pressure from 986.9 to 1024.3 hPa. For high surface elevations and the resulting low surface pressure, the coefficients of the proposed water vapour algorithm have to be adapted.



**Figure 3.2:** Water vapour profiles with total atmospheric water vapour content for radiosoundings used in the simulations.



# 3.1.1.2.4 Aerosol Optical Parameters

Aerosol types, vertical distribution, and optical depth strongly are varied randomly. Aerosol models were taken from WCP (1986).

Туре	Min. opt. depth	Max. opt. depth		
Stratospheric	0.005	0.01		
Trop. Background	0.01	0.09		
Maritime (ocean)	0.03	0.23		
Continental (land)	0.03	0.23		

**Table 3.1**: Variations in aerosol parameters

For each simulation three different aerosol types were considered, namely stratospheric, tropospheric background, and maritime (ocean surface) or continental (land surface) aerosol. All three atmospheric constituents were allowed to vary randomly within the natural range of variability, as shown in Table 3.1.

# 3.1.1.2.5 Spectral Surface Reflectance

The absolute value and the spectral behaviour of the surface reflectance influence the water vapour retrieval. For the present simulations reflectance measurements with high spectral resolution of different targets are taken, whereby the reflectance varies between 10 % and 100 % (Bowker et al., 1985; Krinov, 1953). Different types of vegetation, snow and soil are considered. The surface reflectances depend on wavelength in a nonlinear way. Variations are due to spatially and temporally highly variable parameters as e. g. chlorophyll absorption to plant cellular reflectance ('red edge'), refractive index discontinuities of plant cellular constituents, absorption by iron rich soils, and absorption by solid water or ice constituents (Bowker et al., 1985; Gao et al. 1993). Figure 3.3 shows spectral surface reflectivities used in the simulations. There are distinct spectral variations for different types of the considered targets. However, within the range of 880 nm to 910 nm the spectral variation of surface reflectance is considerably small. Since variations in surface albedo for optical thin atmospheres directly result in variations of the measured signal, even small variations in surface albedo slope may cause significant systematic deviations of retrieved water vapour content. To account for variations in surface albedo slope, a simple correction algorithm based on the ratio between MERIS channel 10 (753.75 nm) and channel 14 (890 nm) is proposed.





Figure 3.3: Typical reflectance for bare soil, vegetation, and snow (from Bowker et al. 1985)



# 3.1.1.3 Mathematical description of algorithm

Figure 3.4 gives a schematic overview on the processor architecture and necessary input data for the land and ocean water vapour retrieval modules. The general form of the retrieval kernel is already given in Equation (1). Additional algorithms which are required for the correction of possible error sources (e. g. surface albedo slope over land) are introduced in the subsequent sections.



Figure 3.4: Schematic view of MERIS water vapour retrieval processor architecture



# 3.1.1.3.1 Land algorithm

Besides the actual retrieval of columnar water vapour a correction for surface albedo slope is necessary for those cases where surface albedo at channel 15 deviates to more than 1 % from channel 14 (for details, see section 4.3). The correction algorithm is of the following form:

$$R_{Ch15/Ch14}^{C} = R_{Ch15/Ch14} (s_0 + s_1 R_{Ch14/Ch10} + s_2 R_{Ch15/Ch14})$$
(2)

is introduced.  $R_{ChX/ChY}$  denotes the radiance ratios between MERIS channel x and channel y,  $s_i$  are regression constants derived from radiative transfer calculations, and an upper index c denotes the slope corrected radiance ratio. The corrected radiance ratio is subjected to the water vapour retrieval algorithm.

#### 3.1.1.3.2 Ocean algorithm

Within the glitter region, the land surface algorithm without correction can be applied. The accuracy of the ocean algorithm, outside the glitter region, strongly depends on the vertical distribution of aerosols and water vapour. Since no information about these parameters is available, the aerosol optical depth at 900 nm is estimated in order to obtain a minimum information about the scattering intensity of the atmosphere. The aerosol optical depth is used as a further dimension for the regression coefficients of Equation (1). The algorithm proposed for optical depth retrieval writes as:

$$\delta_A = a + bL_{Ch12} + cL_{Ch13} \tag{3}$$

where *a*, *b*, and *c* again are regression coefficients,  $\delta$  is the retrieved aerosol optical depth at 900 nm and L<sub>chx</sub> are the radiances measured at MERIS channel 12 (775 nm) and channel 13 (865 nm). These are the window channels closest to the water vapour absorption channels. The aerosol optical depth can be retrieved from the above Equation with an absolute accuracy of 0.03.

# 3.2 Practical considerations

# 3.2.1 Numerical computation considerations

For all algorithms presented in this ATBD, computation resources are uncritical. Only very few computation steps and no time consuming matrix operations are involved. The size of the data array storing the regression coefficients can be generated from the sizes of the particular dimensions of the regression coefficients given in Table 2.

**Table 2**: Range and increment for the dimensions of the regression coefficients ofEquations (1)-(3).

Dimension	Name	Range	Increment	Number	Land/Ocean
1	Solar zenith angle	15°-80°	2.5°	27	L/O
2	Observer zenith angle	0°-42.5°	$2.5^{\circ}$	17	L/O
3	Azimuth	0°-180°	7.5°	25	L/O
4	Aerosol optical depth	0.03-0.6	0.03	20	0
5	Surface pressure	1000-700	50	7	L

The size of an array of regression coefficients may be calculated by multiplying the number of values desired for each dimension (Table 2, row 5) with the size of one regression coefficient (in Bytes). Each regression coefficient for retrieval above ocean surface depends



on dimension 1, 2, 3, and 4 and needs 875 *Kbyte* considering four bytes to equal one floating point value. For the land algorithm *306 Kbyte* correspond to one regression coefficient for all observation geometries and surface elevations.

# 3.2.2 Calibration and validation

The overall calibration and validation strategy is visualised in Figure 3.5. Three validation steps are considered necessary to first generate a physical meaningful algorithm and second to correct for systematic deviations of the algorithm results from the actual water vapour content.



# Figure 3.5: Validation strategy for MERIS water vapour retrieval algorithm

Step one includes all required simulation work to implement an algorithm which is consistent with the forward radiative transfer model. This step has already been completed and forms the basis of the here presented ATBD.



Step two embodies a first application to satellite data. The Modular Optical Spectrometer (MOS) onboard the Indian satellite Indsat allows for a pre-launch calibration/validation of the algorithms developed for MERIS. The slightly different channel settings for the MOS water vapour channels (at 865 nm/945 nm) require a re-calibration of the MERIS algorithms to MOS.

In a third step, the post-launch calibration/validation phase, the total water vapour amounts retrieved from MERIS measurements will be compared with water vapour products of the national weather service radiosonde network. The use of ground-based upward-looking microwave radiometer as well as sun photometer measurements for further validation is strongly recommended.

Additional validation aircraft campaigns, including multi-spectral radiance measurements and active water vapour DIAL (DIfferential Absorption Lidar) measurements are necessary to establish the technique for the retrieval of the total water vapour content from future MERIS measurements. Such campaigns should be performed before launch of ENVISAT and at least during a commission phase.

#### 3.2.3 Output product

Output product will be the column amount of atmospheric water vapour over land, water surfaces, and over clouds. The accuracy of the product will be  $1.6 \text{ kg/m}^2$  above land surfaces and  $2.6 \text{ kg/m}^2$  above water surfaces. The water vapour product will be accompanied by a quality measure, indicating the relative accuracy of the product for a given set of observation angles and other independent variables.

# 4 Error budget estimates

Within the following subsections the relative impacts of different error sources on the retrieval accuracy is discussed. These investigations are based on simulation studies and absolute values are therefore expected to be slightly different from validation results obtained for observed data.

# 4.1 Influence of sensor noise

The influence of sensor noise is small for land surfaces. As shown in Figure 4.1 the retrieval results are not affected as long as the signal to noise ratio (SNR) exceeds 75-100. According to the MERIS-specification a SNR better than 200 is expected for land surfaces. The retrieval results above water surfaces (outside the sun glitter region) are more critical with respect to sensor noise since two effects are superimposed. First, SNR is reduced due to the low signal received from water surfaces. Second, the retrieval algorithms are in general more influenced by variations of atmospheric parameters and are more noise sensitive in general. This sensitivity requires spatial averaging of the retrieved water vapour content. An averaging of the input radiances is not suitable, since the regression coefficients show strongly non-linear dependencies on e. g. aerosol optical depth. Based on the full-resolution dataset  $10 \times 10$  pixels should be averaged.

It has to be mentioned that this averaging is already included in the error estimate for ocean surfaces given in section 3.2.4. The above mentioned rms-error of about  $2.6 \text{ kg/m}^2$  is



therefore almost independent on sensor noise. Within the sun glitter region, the retrieval accuracy is comparable to that over land surfaces.



Figure 4.1: Dependence of rms-error on SNR for land surface

# 4.2 Dependence on observation geometry

Figure 4.2 shows the water vapour retrieval error plotted on the MERIS swath for day 80. For a wide range of observation geometries the rms-error is stable. Only for high solar zenith angles ( $\theta_s > 70^\circ$ ) the rms-error increases drastically.



Figure 4.2: Water vapour retrieval error for land (left) and ocean (right), plotted on the MERIS swath for julian day 80. The swath (abscissa) ranges from -585km to 585km of the sub-satellite point. Latitude (ordinates) ranges from 81°S to 74°N. The discontinuity along the sub-satellite track is caused by the interpolation routine





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# 4.3 Influence of surface albedo slope over land surfaces

Radiative transfer simulations for a set 154 different types of surfaces (Bowker *et al.*, 1985) were carried out, in order to estimate the influence of spectral variations in surface albedo on the water vapour retrieval accuracy. The benefits of the proposed correction algorithm (Equation (2)) were quantified by comparing retrieval results with and without correction. While for the uncorrected retrievals the rms-error was 2.2 kg/m<sup>2</sup>, the corrected simulations yield rms-errors of 1.65 kg/m<sup>2</sup>, including variations due to sensor noise and aerosol.

# 4.4 Influence of aerosol

A broad range of natural variability of aerosols has been covered in the radiative transfer simulations as outlined in 3.1.1.2.4. The influence of aerosol scattering together with variations of temperature and pressure profiles was evaluated by means of noise-free radiative transfer simulations with constant surface albedo and no surface albedo slope. These simulations yielded rms-errors of about 0.7 kg/m<sup>2</sup>, reflecting the in general small influence of variations in atmospheric profiles. The relative error of 1.6 kg/m<sup>2</sup> achieved for land surfaces includes this variations and the resulting product is expected to perform good under all cloud-free atmospheric conditions.

In contrast, the retrieval accuracy over water surfaces, outside the sun glitter region, is strongly affected not only by integral properties of atmospheric scatterers, but also by their vertical distribution. The average retrieval error for ocean surfaces is shown in Figure 4.2 (right). The underlying simulations were performed for 5 m/s surface wind speed whereby the surface reflectivity was calculated according to Cox and Munk (1954). The retrieval results within the sun glitter region are comparable to those obtained over land surfaces, while without the sun glitter region the accuracy is below 2.5 kg/m<sup>2</sup>. For Figure 4.2, a noise reduction comparable to a spatial averaging of 10x10 pixels has already been performed.

# 5 Assumptions and limitations

All algorithms are based on model simulations performed with the one-dimensional radiative transfer model MOMO. Three-dimensional radiative transfer effects are not taken into account, but are considered to be small, unless measurements are taken in the direct vicinity of cloud edges.

The absorption characteristics of water vapour are simulated based on the HITRAN'96 database (Rothmann *et al.*, 1992). Small variations in the parameterisation of water vapour absorption as well as mis-locations of the MERIS-channel settings and deviations of the spectral response functions of MERIS channels 14 and 15 may lead to a bias in the retrieval results. These possible systematic errors will be subject to investigations within the MERIS validation phase. According to simulation studies these errors are anticipated to be smaller than  $1.5 \text{ kg/m}^2$ .



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#### SUMMARY SHEET

MERIS

ESL

Product Name:total water vapour contentProduct Code:MERIS.RRGWVCProduct Level:Level 2Description of Product:total water vapour content

Product Paran	neters:
Coverage:	global
packaging	Half-orbit:
units $[kg/m^2]$	]
Range:	1 to 70 kg/ $m^2$
Sampling:	pixel by pixel
	(if S/N is sufficient only one $300*300 m^2$ pixel should be recorded to detect small cumulus clouds - important to atmospheric correction)
Resolution:	radiometric: 0.2 $Wm^{-2}sr^{-1}\mu m^{-1}$
	spatial: 1.2 km (0.3 km)
Accuracy radi	ometric: 2 - 4 % (within precision of calibration)
geophysical pr	coduct: 10 % relative to amount of water vapour over land surfaces and
	sun glitter, less than 20% over water surfaces
Geo-location	requirements: 1 - 4 pixels, depending on use of cloud-top pressure
Format:	16 bits / sample (TBC)
Appended Dat	a: Earth location, Quality mask (i.e. residual of inversion process)
Frequency:	1 product per orbit
Size of Produc	et: TBC
Additional Inf	ormation:
Identification	of bands used in algorithm: $\lambda = 890 \text{ nm}$ and $\lambda = 900 \text{ nm}$ . and
	$\lambda = 753 \text{ nm} (land surfaces)$
	$\lambda = 775$ and 865 nm (water surfaces)
Assumptions of	on MERIS input data: error of the refectance ratio $< 1\%$
Identification	of ancillary and auxiliary data: land-ocean flag, surface pressure, viewing
geometry	or anomaly and amining and man occar mag, survey pressure, the mag
Ancillary and	auxiliary data:
surface	pressure with accuracy of 25-50 hPa.
<b>T C 1</b>	

Input from other ENVISAT instruments: cloud-flag, cloud top height, cloud optical depth if available: aerosol optical depth, aerosol type, stratospheric aerosol flag, sun glitter flag.